

# Widespread implementations of interactive social gaze neurons in the primate prefrontal-amygdala networks

## Highlights

- Prefrontal and amygdalar neurons show temporal heterogeneity for social gaze events
- These neurons participate in monitoring the gaze of self or other
- These neurons encode mutual eye contact in an agent-specific fashion
- Social gaze interaction is computed widely in the prefrontal-amygdala networks

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## In brief

Dal Monte and Fan et al. investigated single-neuron mechanisms of real-life social gaze interaction in multiple regions in the prefrontal-amygdala networks. Many neurons with high temporal heterogeneity tracked the gaze of self or other and showed mutual gaze selectivity, supporting widespread implementations of interactive social gaze neurons in the networks.



## Article

# Widespread implementations of interactive social gaze neurons in the primate prefrontal-amygdala networks

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## SUMMARY

Social gaze interaction powerfully shapes interpersonal communication. However, compared with social perception, very little is known about the neuronal underpinnings of real-life social gaze interaction. Here, we studied a large number of neurons spanning four regions in primate prefrontal-amygdala networks and demonstrate robust single-cell foundations of interactive social gaze in the orbitofrontal, dorsomedial prefrontal, and anterior cingulate cortices, in addition to the amygdala. Many neurons in these areas exhibited high temporal heterogeneity for social discriminability, with a selectivity bias for looking at a conspecific compared with an object. Notably, a large proportion of neurons in each brain region parametrically tracked the gaze of self or other, providing substrates for social gaze monitoring. Furthermore, several neurons displayed selective encoding of mutual eye contact in an agent-specific manner. These findings provide evidence of widespread implementations of interactive social gaze neurons in the primate prefrontal-amygdala networks during social gaze interaction.

## INTRODUCTION

Social behaviors involve both social perception, where each individual observes and gains information about others, and social interaction, where multiple individuals dynamically send and receive behavioral signals to and from one another and make social gaze decisions over time (Argyle and Cook, 1976; Emery, 2000; Risko et al., 2016). The hallmark of primate species is their complex social gaze behaviors that consequentially determine their predominantly visually guided social interactions, serving unique functions in non-verbal communications. In both humans and non-human primates, interindividual gaze exchanges make up large parts of interactive behaviors that emerge early on in life and constitute the first dialogue for an infant, helping establish a bond between mother and child and setting the groundwork for sociality in the future (Feldman, 2007). While a great deal of knowledge exists on the neural bases of social perception, often from using two-dimensional static images or video stimuli (Haxby et al., 2000), the single-neuron foundation of naturalistic, face-to-face, social gaze interaction is surprisingly unexplored, even though social gaze interaction is one of the most fundamental social behaviors we carry out numerous times daily.

Emerging evidence supports that the naturalistic context in which we interact with others is critical in shaping social gaze behaviors. Recently, several innovative human studies have begun to use naturalistic, real-time settings to examine social gaze interaction (Freeth et al., 2013; Pönkänen et al., 2011; Schilbach et al., 2013) (reviewed by Fan et al. [2021]). Specifically, humans tend to perceive and rate real-life social gaze differently from gaze depicted in pictures (Hayward et al., 2017). In addition, humans' gaze behaviors in response to the modifications of an experimenter's gaze direction were altered exclusively during real-life interaction but not video-based interaction (Freeth et al., 2013). Moreover, an increase in face-sensitive event-related potentials from electroencephalography was specific to when interacting with a real partner (with direct eye contact) but not when viewing a face shown on a monitor (Pönkänen et al., 2011). Monkeys also display distinct gaze behaviors when interacting with a real-life conspecific compared with looking at the same monkey in images or videos (Dal Monte et al., 2016). Compared with the picture and video conditions, interacting with a real conspecific was associated with a higher proportion of fixations to the eyes, a smaller dispersion of fixations around the eyes, and unique



dominance- and familiarity-induced modulations in social gaze dynamics (Dal Monte et al., 2016).

Real-life social gaze interactions rely upon (1) the ability to discriminate social agents from non-social objects, (2) continuous monitoring of the gaze of self or other (Hari et al., 2015; Redcay and Schilbach, 2019), and (3) making instantaneous decisions to look toward or away from others in behaviorally contingent and communicative manners (Shepherd and Freiwald, 2018). Where and how these key variables of social gaze interaction are computed in the brain remains an open question. Here, we leveraged naturalistic and spontaneous social gaze exchanges in pairs of macaques to examine single-neuron representations of real-life interactive social gaze. We investigated single-cell spiking activity in four distinct regions in the primate prefrontal-amygdala networks—the orbitofrontal cortex (OFC), the dorsomedial prefrontal cortex (dmPFC), the gyrus of the anterior cingulate cortex (ACCg), and the basolateral amygdala (BLA). We targeted these regions due to their critical functions in the primate social interaction networks, a collection of regions that exhibited selective neural activation patterns when monkeys watched videos of social interactions among conspecifics (Freiwald, 2020). Moreover, these areas are strongly implicated in social behavioral functions across species (reviewed by Gangopadhyay et al. [2021]). Research in humans, monkeys, and rodents is beginning to converge to suggest how these areas in the prefrontal-amygdala networks mediate social perception, learning, and reward valuation under different social contexts to guide social decisions and actions (Gangopadhyay et al., 2021).

In this study, we focused on determining neuronal bases of three key signatures of social gaze interaction, namely social discriminability (discriminating social from non-social stimuli), social gaze monitoring (parametric tracking of the gaze of self or other), and mutual eye contact selectivity (differentiating mutual from non-mutual gaze as well as the initiator and follower of mutual eye contact) in OFC, dmPFC, ACCg, and BLA populations. We found that interactive social gaze neurons are widely and robustly implemented in the primate prefrontal-amygdala networks, supporting a view that ethologically important behaviors, such as social gaze interaction, recruit broadly distributed neuronal populations in the primate brain.

## RESULTS

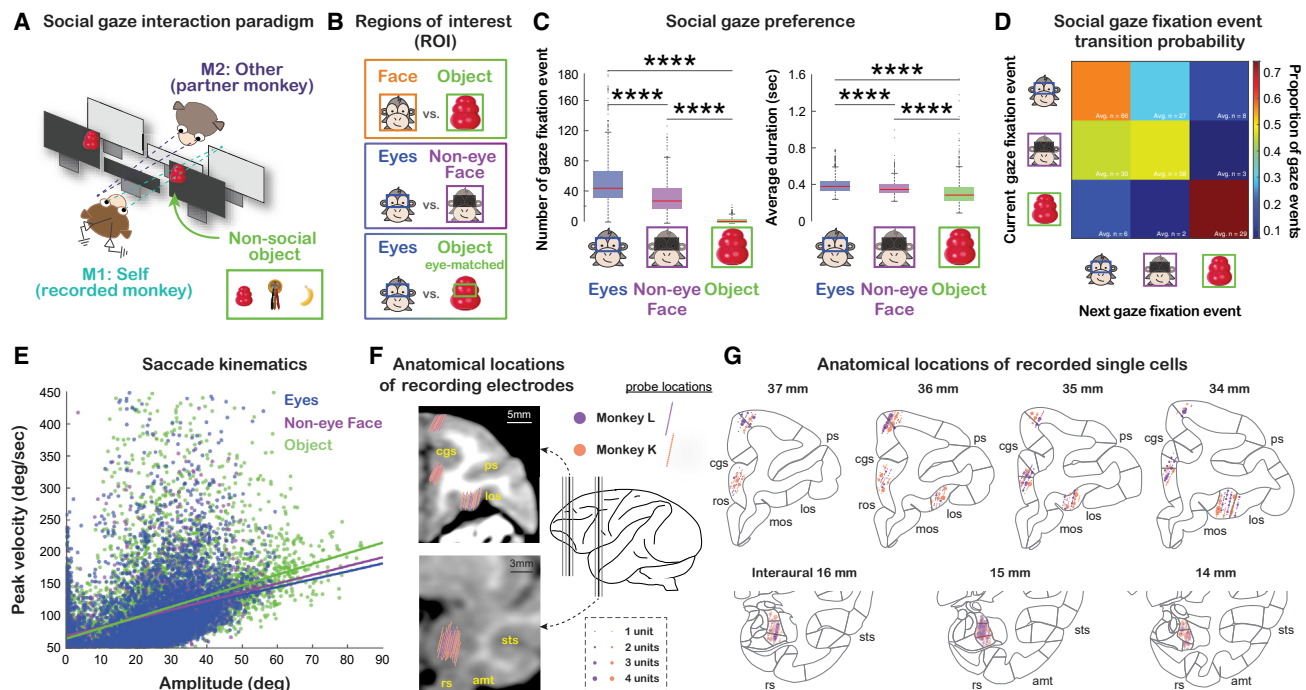
Six pairs of rhesus macaques (M1: recorded monkey, “self”; M2: partner monkey, “other”) engaged in dyadic face-to-face social gaze interaction (Dal Monte et al., 2016, 2017) while the eye positions of both monkeys were simultaneously and continuously tracked at high temporal and spatial resolution (Figures 1A and S1; STAR Methods). We quantified spontaneously occurring gaze behaviors in four regions of interest (ROIs): the *face*, *eyes*, and *non-eye face* (face excluding the eye regions) of a conspecific partner, as well as a non-social *object* (Figures 1A and 1B). Replicating the significance of gaze directed to face and eyes in humans and non-human primates (Dal Monte et al., 2016; Gothard et al., 2004; Itier and Batty, 2009; Kano et al., 2018), we found that the total number of fixations was higher, and the average duration of each fixation was longer when monkeys explored partner’s eyes compared with *non-eye face*

or *object* (all  $p < 0.0001$ , Wilcoxon sign rank, two sided, FDR corrected) and when they explored *non-eye face* compared with *object* (both  $p < 0.0001$ ) (Figure 1C). Monkeys displayed consistent fixation behaviors while exploring different ROIs. They were more likely to look at the partner compared with non-social stimuli after fixations to the partner and similarly more likely to look at the non-social compared with social stimuli after fixations to *object* (Figure 1D), likely due to the natural proximity of consecutive fixations. Saccade kinematics were comparable for *eyes*, *non-eye face*, and *object* (Figure 1E; STAR Methods). This setting thus reliably captured visual social attention during real-life social gaze interaction.

### Robust social discriminability with high temporal heterogeneity in prefrontal and amygdalar neurons during real-life social gaze interaction

We recorded spiking activity from 241 OFC, 187 dmPFC, 236 ACCg, and 537 BLA neurons during real-life social gaze interactions (Figures 1F and 1G). We found three broad classes of responses. Some cells categorically fired more for looking at *face* compared with *object* while showing indifferent activity between *eyes* and *non-eye face* (Figure 2Ai). Another group of cells further differentiated *eyes* from *non-eye face* (Figure 2Aii). Finally, a third group showed higher activity for *object* than social ROIs (Figure 2Aiii).

All four brain regions in the prefrontal-amygdala networks contained considerable proportions of cells exhibiting “social discriminability,” defined as showing distinct activity for looking at *face* ROI versus *object* ROI (33% of OFC, 32% of dmPFC, 17% of ACCg, and 44% of BLA) (Figure 2B; hierarchical ANOVA; STAR Methods). These responses were mainly driven by social versus non-social differentiation and unlikely due to the different spatial locations of the two stimuli in our setting (Figures 2C and 2D). Among the three prefrontal regions, OFC and dmPFC showed higher proportions of cells with social discriminability than ACCg (Figure 2B; OFC versus ACCg:  $\chi^2 = 11.92$ ,  $p < 0.001$ ; dmPFC versus ACCg:  $\chi^2 = 9.79$ ,  $p < 0.005$ , chi-square, FDR corrected), while BLA showed the highest proportion of such neurons (BLA versus OFC:  $\chi^2 = 7.10$ ,  $p < 0.01$ ; BLA versus dmPFC:  $\chi^2 = 6.00$ ,  $p = 0.02$ ; BLA versus ACCg:  $\chi^2 = 39.46$ ,  $p < 0.0001$ ; chi-square, FDR corrected). Among these cells with social discriminability, comparable proportions of cells across the four brain areas further displayed “face feature discriminability,” defined as showing distinct activity for looking at *eyes* ROI versus *non-eye face* ROI (38% of OFC, 42% of dmPFC, 25% of ACCg, and 30% of BLA) (Figure 2B; hierarchical ANOVA; all  $\chi^2 < 2.44$ ,  $p > 0.40$ , chi-square, FDR corrected). Notably, except for dmPFC ( $p = 0.16$ ,  $\chi^2 = 2.18$ ), higher proportions of OFC, ACCg, and BLA cells discriminated only *face* from *object* compared with additionally discriminating *eyes* from *non-eye face* (all  $p < 0.01$ ,  $\chi^2 > 8.00$ ), suggesting a preference of categorical over feature-specific distinction. Further, while individual cells displayed diverse activity modulations by various gaze events, at the population level, all four regions nevertheless exhibited greater mean activity for *eyes* and *face*, compared with *object* (Figure S2A, all  $p < 0.0001$ , Tukey test), demonstrating an overall bias for a social agent over non-social stimulus.



**Figure 1. Experimental setup, social gaze behaviors, and recording sites**

(A) Experimental paradigm for studying naturalistic, face-to-face, social gaze interaction. The inset shows three different types of non-social objects used. Also see Figure S1.

(B) Illustrations of the gaze ROIs and contrasts.

(C) Social gaze preference, indicated as the total number of fixations and the average duration per fixation to eyes, non-eye face, and object. \*\*\*\* $p < 0.0001$ , Wilcoxon sign rank, two sided, FDR corrected.

(D) Social gaze fixation event transition probability for pairs of current and next fixations to eyes, non-eye face, and object. The number in each cell shows the average frequency of a particular transition across days.

(E) Saccade kinematics quantified by peak velocity and amplitude for all saccades to eyes (blue), non-eye face (purple), and object (green) (lines, linear regression).

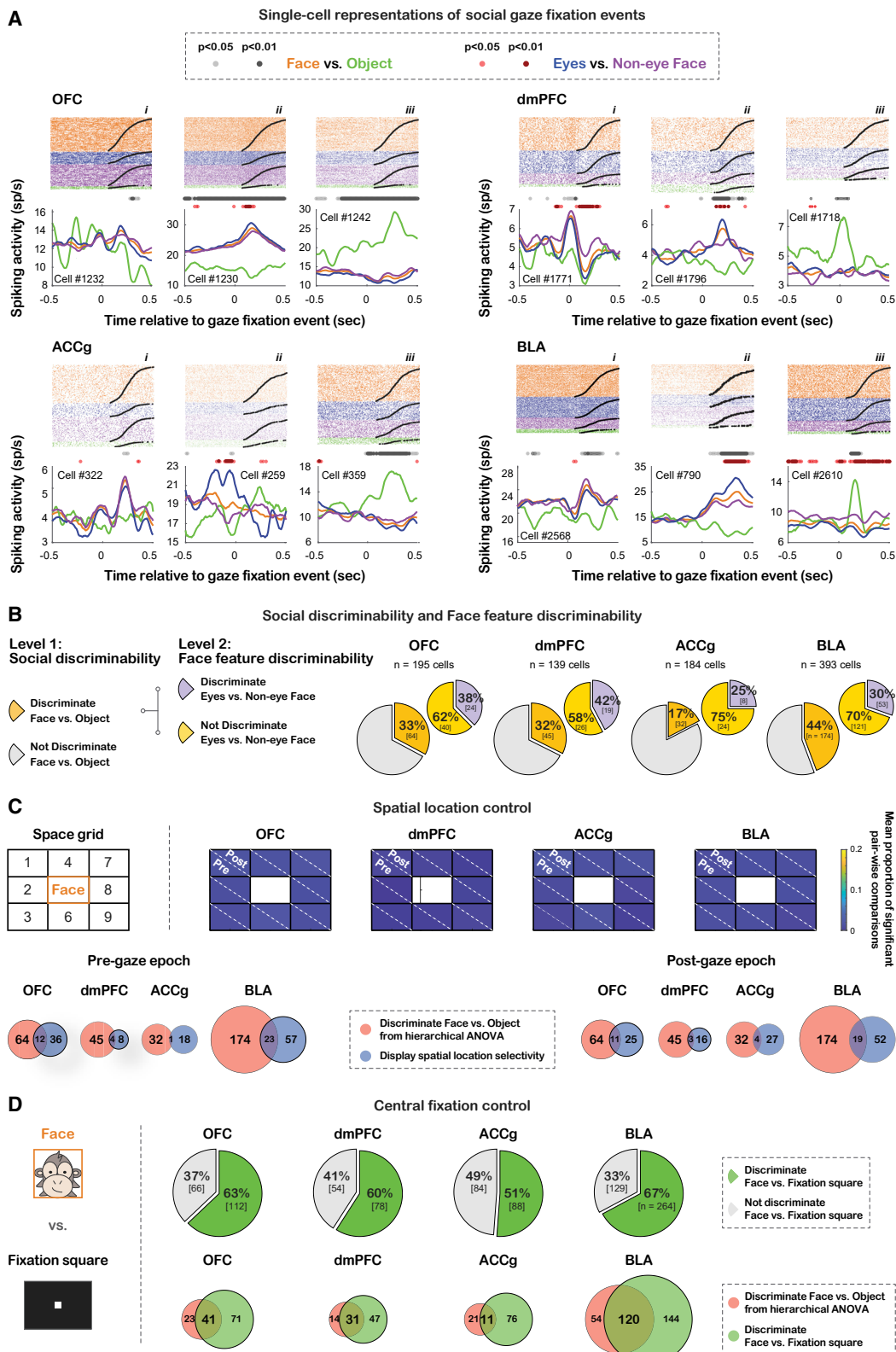
(F) Anatomical locations of electrode positions from monkey L (purple) and monkey K (orange) on representative coronal MRI slices of monkey K (black thick lines in the brain illustration) (cgs, cingulate sulcus; ps, principal sulcus; los, lateral orbitofrontal sulcus; sts, superior temporal sulcus; amt, anterior middle temporal sulcus; rs, rhinal sulcus).

(G) Anatomical locations of recorded single cells in OFC, dmPFC, ACCg, and BLA. Recording locations from monkey L and monkey K are projected onto the standard stereotaxic coordinates of the rhesus macaque brain atlas (Paxinos et al., 1999). Four representative coronal slices with 1-mm interaural spacing were chosen for the three prefrontal areas and three representative coronal slices were chosen for BLA (same as the slices indicated in F).

Interestingly, in all four areas, the time points at which individual cells began to differentiate looking at social versus non-social stimuli (Figure 3A for face versus object, Figure S2B for eyes versus object) or different face features (Figure 3B for eyes versus non-eye face) varied greatly based on the receiver operating characteristic analysis—some cells started to show distinct activity for different ROIs before and leading up to fixation events (pre-gaze epoch: 500 ms leading up to the time of gaze fixation event onset), while other cells displayed distinct activity when the fixation events had already begun (post-gaze epoch: 500 ms following the time of gaze fixation event onset). A time-to-peak analysis (Figures S3A–S3C; STAR Methods) revealed that when differentiating social versus non-social category, the BLA population showed peak activity at a later time point for face compared with object, whereas the three prefrontal areas showed no difference in the timing of peak activity (Figure S3A;  $p < 0.0001$  for BLA,  $p > 0.051$  for the other areas, Wilcoxon

rank sum, two sided). By contrast, when differentiating face features, only the ACCg population displayed peak activity later for eyes compared with non-eye face (Figure S3C;  $p < 0.005$  for ACCg, all  $p > 0.17$  for the other areas). We also examined the time of peak activity for each ROI. There was a main effect of brain region for face ( $p = 0.02$ , ANOVA), with BLA cells displaying average peak activity later than dmPFC ( $p = 0.04$ , Tukey), as well as for non-eye face ( $p < 0.0005$ , ANOVA), with BLA and OFC cells displaying average peak activity later than ACCg and dmPFC (BLA versus ACCg:  $p < 0.005$ ; BLA versus dmPFC:  $p < 0.005$ ; OFC versus ACCg:  $p = 0.02$ ; OFC versus dmPFC:  $p = 0.02$ , Tukey). By contrast, there was no brain area difference in the peak spiking time for eyes or object (eyes:  $p = 0.31$ ; object with matching ROI size as eyes:  $p = 0.32$ ; object with matching ROI size as face:  $p = 0.78$ , ANOVA). Further, a separate spike latency analysis (STAR Methods) showed that compared to baseline activity, neurons in all four areas tended to show distinct activity for face





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later than *object* (Figure S3D; all  $p < 0.003$ , Wilcoxon rank sum, two sided) and for eyes later than *object* (Figure S3E; all  $p < 0.001$ ). By contrast, when differentiating face features, only BLA showed distinct activity for eyes later than *non-eye face* (Figure S3F;  $p = 0.001$ ). However, we did not observe regional difference in spike latency (Figure S3D–S3F, all  $p > 0.05$ , ANOVA). In sum, although the receiver operating characteristic, time-to-peak, and spike latency analyses revealed complex temporal profiles, they were consistent in supporting that OFC, dmPFC, ACCg, and BLA neurons show social discriminability, with some further showing face feature discriminability, with high temporal heterogeneity across cells and brain regions.

By training the max correlation coefficient (MCC) pattern classifier (STAR Methods), we found that population activity in OFC, dmPFC, and BLA could be used to robustly decode social versus non-social gaze fixation events (Figure 3C for *face* versus *object*; Figure S2C for eyes versus *object*). However, we detected weaker decoding accuracy in ACCg (Figures 3C and S2C). The population classifier was able to better decode looking at *face* versus *object* in the post-gaze compared with the pre-gaze epoch in all four regions (Figure 3C;  $p < 0.0001$  for OFC and BLA,  $p < 0.05$  for dmPFC, and  $p < 0.0005$  for ACCg; Wilcoxon sign rank, FDR corrected). The classifier was also able to better decode eyes versus *object* during the post-gaze epoch in OFC, dmPFC, and BLA (Figure S2C;  $p < 0.0001$  for OFC, dmPFC, and BLA,  $p = 0.63$  for ACCg). By stark contrast, decoding accuracy was overall near chance in all four regions for eyes versus *non-eye face* (Figure 3D), again endorsing predominant social discriminability over face feature discriminability during live social gaze interaction. There was no difference in decoding accuracy for eyes versus *non-eye face* across the two epochs except for OFC with better classification performance in the pre-gaze epoch (Figure 3D,  $p < 0.005$  for OFC,  $p > 0.12$  for the other three

areas; Wilcoxon sign rank, two sided, FDR corrected). Comparable decoding results were observed when the analyses were performed using the same number of cells across regions (Figure S2D; STAR Methods).

Together, these results suggest widespread single-cell representations of social gaze events in the prefrontal-amygdala networks with high temporal heterogeneity. These neurons were more involved in differentiating social from non-social stimuli, compared with different face features, during real-life social gaze interaction.

### Social gaze monitoring by tracking social gaze distance of self and other

To determine the neural modulations by fixation positions during social gaze interactions in a continuous fashion, we constructed a spike density map for each cell in the visual space surrounding eyes, *face*, and non-social *object* (STAR Methods) and observed diverse types of modulations across cells (Figure S4). Nevertheless, at the population level, spike density maps unambiguously demonstrated that all four areas showed greater activity when monkeys looked closer toward a conspecific and less activity when looking farther away from the conspecific (Figure 4A), raising an intriguing possibility that these neurons might track one's fixation positions in reference to another social agent. Moreover, in addition to one's own fixation, successful interactive gaze exchanges require constant monitoring of other's gaze. For the purpose of monitoring social gaze interaction, neurons might also signal other's fixation positions relative to oneself. To test whether activity in the three prefrontal areas and BLA parametrically tracked the fixation positions of self (M1) and other (M2), we examined each neuron's spiking modulation by two social-gaze-related distance variables—self-distance (defined as the relative distance between M1's fixation positions

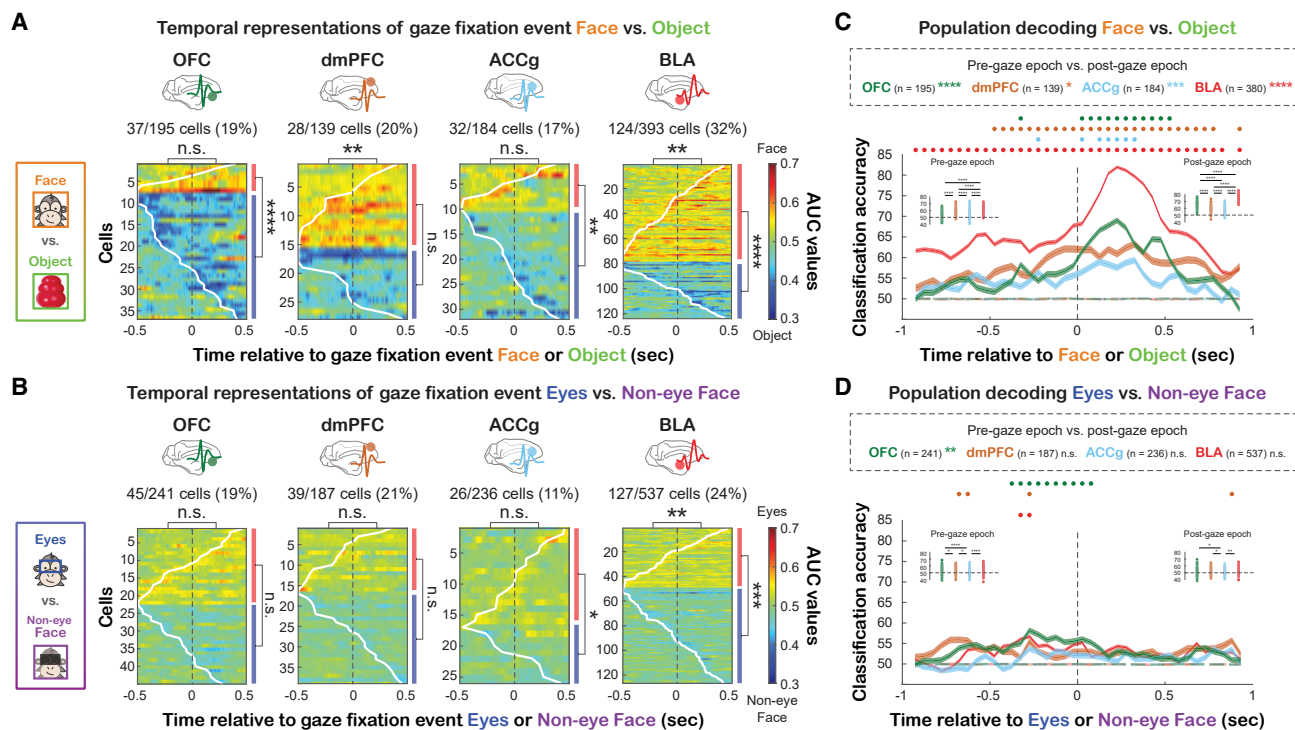
**Figure 2. Single-neuron responses to gaze fixation events, population summary with social discriminability and face feature discriminability, and control analyses**

(A) Single-cell examples of spiking activity around gaze fixation events. Spike rasters are shown at the top, and the peristimulus time histograms (PSTH) show the average activity aligned to the onset of fixation events (orange: *face*; blue: eyes; purple: *non-eye face*; green: *object*). Light gray ( $p < 0.05$ , hierarchical ANOVA) and dark gray ( $p < 0.01$ ) circles indicate time bins with significantly different activity for *face* versus *object*. Light red ( $p < 0.05$ ) and dark red ( $p < 0.01$ ) circles indicate time bins with significantly different activity for eyes versus *non-eye face*.

(B) Hierarchical classification of cells with social discriminability (*face* versus *object*) and face feature discriminability (eyes versus *non-eye face*). Larger pies show the proportions of cells with (dark yellow) and without (gray) social discriminability. Smaller pies show the proportions of cells with social discriminability that further showed (purple) and did not show (light yellow) face feature discriminability.

(C) Spatial location control. Top left, a nine-cell space grid (labeled as 1–9) constructed to be centered on partner monkey's *face*. We compared neural activity around current face events when the previous fixations fell within different grids. Heatmaps show the mean proportions of significant pairwise comparisons of activity among the eight grids. Within each grid, the values on the bottom left and top right represent the proportions for the pre-gaze epoch (500 msec leading up to the time of gaze fixation event onset) and post-gaze epoch (500 msec following the time of gaze fixation event onset), respectively. None of the eight grid cells showed any meaningful proportions—across the four areas, the mean proportion of 32 cases for pre-gaze epoch was  $0.009 \pm 0.005$  (mean  $\pm$  SD) and that of 32 cases for post-gaze epoch was  $0.01 \pm 0.004$ . Thus, the location of the previous fixations did not modulate activity for looking at *face*. Venn diagrams show very small overlaps between cells that discriminated *face* from *object* (hierarchical ANOVA) (red) and cells that discriminated space grids (blue) for all brain regions for the pre-gaze epoch (left: out of cells that discriminated *face* from *object*, 16% of OFC, 8% of dmPFC, 3% of ACCg, and 12% of BLA) and post-gaze epoch (right: out of cells with social discriminability, 15% of OFC, 6% of dmPFC, 11% of ACCg, and 10% of BLA). The small overlap supports that distinct activity for *face* versus *object* was unlikely due to their different spatial locations because the majority of neurons with social discriminability did not show spatial selectivity.

(D) Central fixation control. Activity for looking at *face* was compared with looking at a white central fixation square on the middle monitor during intersession breaks (left, STAR Methods), both located in the central fixation location of the recorded monkey. Pie charts show the proportion of cells in each region that significantly discriminated *face* from fixation square (green) and those that did not (gray). Many cells differentiated the two stimuli, both appearing directly in front of the recorded monkey. Venn diagrams on the bottom right show overlaps between cells that discriminated *face* from *object* (hierarchical ANOVA) (red) and cells that discriminated *face* from fixation square (green) for all regions (out of cells with social discriminability, 64% of OFC, 69% of dmPFC, 34% of ACCg, and 69% of BLA). The large overlap supports that distinct activity for *face* versus *object* was mainly due to the differentiation of social versus non-social stimuli and that neurons with social discriminability would still likely show different activity for *face* and *object* even when both stimuli were positioned in the same location because many of them differentiated social (*face*) versus non-social stimuli (fixation square) positioned in the same spatial location.



**Figure 3. Temporal characteristics of social gaze signals and population decoding**

(A) Temporal profiles for discriminating *face* versus *object* with matching ROI sizes. Heatmaps show the area under the curve (AUC) values from receiver operating characteristic (ROC) analysis for significantly discriminating *face* from *object*. Data are aligned to the time of fixation event onset with each row representing a cell sorted by the first bin with significant AUC (white contour). Warm colors indicate greater activity for looking at *face* (AUC > 0.5), whereas cold colors indicate greater activity for *object* (AUC < 0.5). The asterisks on the top of each heatmap indicate the comparison of the proportions of cells that began discriminating *face* versus *object* during the pre-gaze versus post-gaze epoch. The red and blue bars to the right represent the proportions of cells with greater activity for *face* and *object*, respectively. \*\* $p < 0.01$ , \*\*\*\* $p < 0.0001$ , n.s., not significant, chi-square, FDR corrected.

(B) Temporal profiles for discriminating *eyes* versus *non-eye face*. Same format as (A). \* $p < 0.05$ , \*\* $p < 0.01$ , \*\*\* $p < 0.001$ , n.s., not significant, chi-square, FDR corrected.

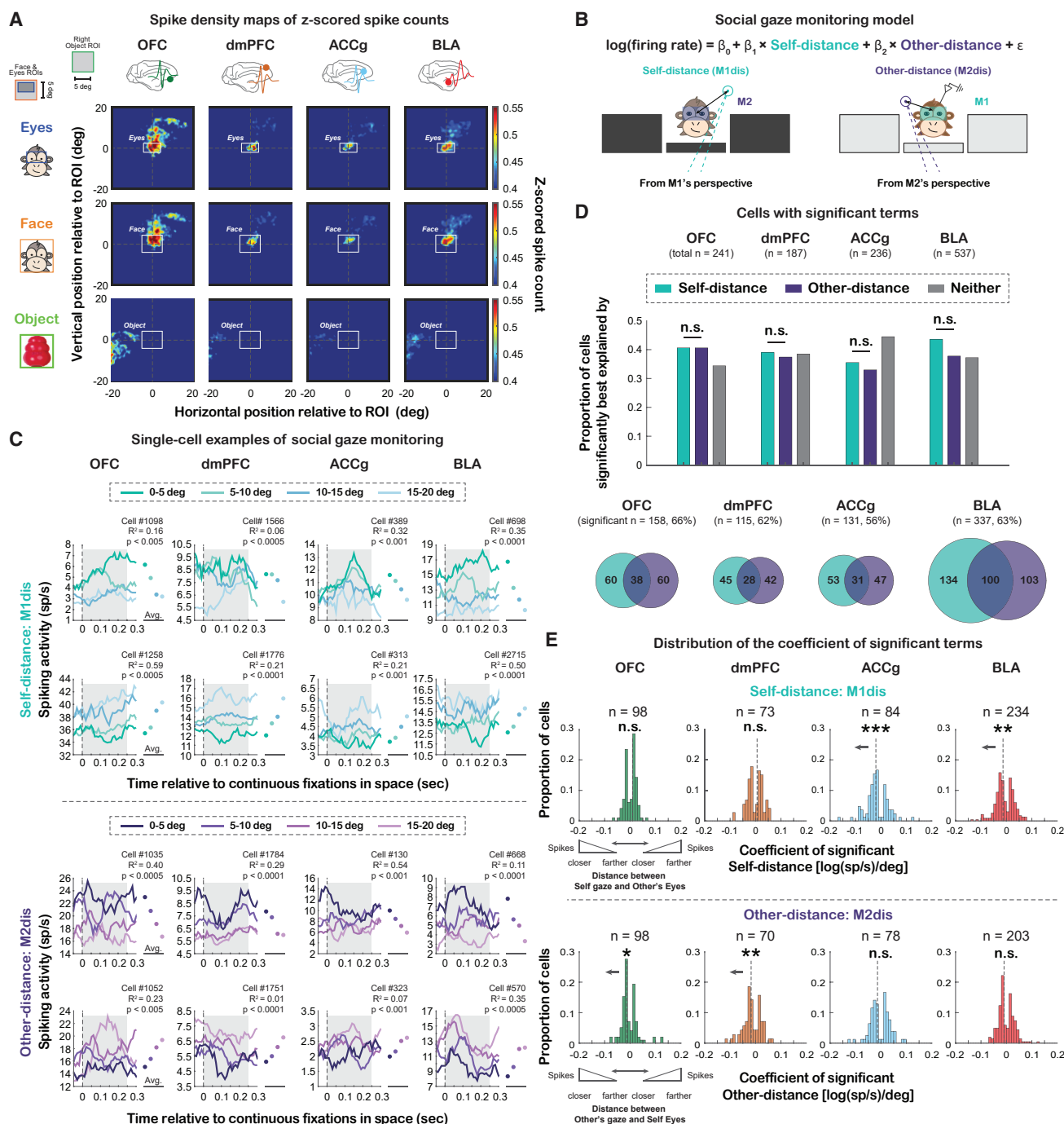
(C) Population decoding accuracy for *face* versus *object* in OFC (green), dmPFC (brown), ACCg (blue), and BLA (red). Real data are shown in solid lines, and empirically derived null data are shown in dotted lines. Circles at the top indicate time bins with decoding accuracy significantly higher than the null in corresponding colors ( $p < 0.001$ , permutation test). Asterisks next to the number of cells in the box indicate the significance of comparing classification accuracy between the pre-gaze and post-gaze epochs. \* $p < 0.05$ , \*\*\* $p < 0.001$ , \*\*\*\* $p < 0.0001$ , Wilcoxon sign rank, two sided, FDR corrected. Comparisons of classification accuracy across regions are shown in the inset bar plots. Each data point represents the median classification accuracy of an iteration. \*\*\*\* $p < 0.0001$ , Wilcoxon rank sum, two sided, FDR corrected.

(D) Population decoding accuracy for *eyes* versus *non-eye face*. Same format as (C). \* $p < 0.05$ , \*\* $p < 0.01$ , \*\*\*\* $p < 0.0001$ , n.s., not significant. See Figures S2B and S2C for the same analyses for *eyes* versus *object* and Figure S2D for population decoding using a matching number of cells across regions. See Figure S3 for additional temporal profile analyses.

and the center of M2's eyes projected onto the same plane) and other-distance (the relative distance between M2's fixation positions and the center of M1's eyes) (Figure 4B; STAR Methods; Equations 1 and 2).

Notably, in each of the four regions, the activity of a substantial proportion of neurons was significantly explained by self-distance or other-distance with the activity of individual neurons either increasing or decreasing as these distance variables increased (Figure 4C). Specifically, 41% of OFC, 39% of dmPFC, 36% of ACCg, and 44% of BLA cells significantly tracked self-distance, where oneself (M1) was looking at a given moment relative to other's eyes (Figure 4D, top) with no regional difference ( $\chi^2 = 4.60$  and  $p = 0.61$ , chi-square, FDR corrected). More interestingly, the activity of 41% of OFC, 37% of dmPFC, 33% of ACCg, and 38% of BLA cells could be significantly explained

by other-distance, tracking the fixation positions of the other monkey (M2) (Figure 4D, top), again with no regional difference ( $\chi^2 = 3.04$  and  $p = 0.77$ , FDR corrected). When comparing these two proportions within a given region, all four areas contained comparable proportions of cells that significantly tracked self-distance and other-distance (all  $\chi^2 < 3.48$ ,  $p > 0.37$ , FDR corrected). These results suggest that numerous cells concurrently tracked both self-distance and other-distance (Figure 4D, bottom). Among neurons that significantly tracked either self-distance or other-distance, we generally observed a bimodal distribution of their coefficients across all regions (Figure 4E), such that while some neurons fired more when the recorded monkey was looking closer to the partner monkey's eyes (negative coefficient of self-distance) or when the recorded monkey was being looked closer at the eyes by the partner monkey (negative



**Figure 4. Social gaze monitoring from the perspective of self and other**

(A) Spike density maps (Z-scored spike counts) aligned to the center of eyes (top), face (middle), and object (bottom; matching ROI size as face). Top left inset, the layout of the setup for reference. See Figure S4 for single-cell examples of spike density maps.

(B) Modeling of social gaze monitoring with illustrations of the two distance variables: self-distance (*M1dis*, mint) and other-distance (*M2dis*, purple) (STAR Methods; Equations 1 and 2).

(C) Single-cell PSTH examples from each area whose activity was significantly explained by self-distance or other-distance. Both decreasing and increasing modulation types are shown (the top rows: cells firing more with smaller self-distance or other-distance; bottom rows: cells firing more with greater self-distance or other-distance). The dots on the right in each panel show the mean activity for each distance category during the 250-msec period after fixation onset (shaded area), which was about the average fixation duration per day

(D) Proportion of cells in each area whose activity was significantly explained by self-distance, other-distance, or neither (gray). Comparable proportions of cells across the four regions significantly tracked self-distance ( $\chi^2 = 4.60$  and  $p = 0.61$ , chi-square, FDR corrected) and other-distance ( $\chi^2 = 3.04$  and  $p = 0.77$ , FDR corrected)

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coefficient of other-distance), other neurons showed the opposite pattern, consistent with single-cell PSTHs (Figure 4C). ACCg and BLA showed a population bias toward having negative coefficients of self-distance (Figure 4E, top;  $p < 0.0005$  and  $p < 0.005$ , respectively, Wilcoxon sign rank, two sided), suggesting that ACCg and BLA populations fired more when the self was looking closely at the other's eyes. By contrast, OFC and dmPFC populations showed a bias toward showing greater activity when the self was being looked at more closely in the eyes by others (Figure 4E, bottom;  $p = 0.03$  and  $p < 0.005$ , respectively, Wilcoxon sign rank, two sided). Importantly, our modeling showed good fits at the population level (Figure S5A; all  $p = 0$  and  $p < 0.03$  for comparing true mean and median of adjusted  $R^2$  to shuffled null distribution of mean and median adjusted  $R^2$ , respectively, permutation test; STAR Methods) and therefore indicates robust neural signals of social gaze monitoring in the prefrontal-amygdala networks. To exclude the possibility that these results were driven by potentially correlated self-distance and other-distance behavioral variables from any specific day, we applied the same analyses using only the cells from 28 of 42 days where binned self-distance and other-distance were behaviorally uncorrelated (Figures S5B and S5C;  $p > 0.05$ , Spearman; STAR Methods) and observed similar results (Figures S5D–S5F).

These findings support a single-cell mechanism of social gaze monitoring in the prefrontal-amygdala networks for facilitating and guiding social gaze interaction, such that prefrontal and amygdala neurons not only encode one's own gaze positions during social gaze interaction but also monitor other's gaze positions, the two key components that could be used to compute the gaze fixation offset between where oneself is looking and where other is looking. These social gaze monitoring signals could serve critical functions in representing specific gaze behaviors, such as mutual eye contact.

### Agent-specific mutual eye contact selectivity

Given the neural evidence of social gaze monitoring from the perspectives of self and other, we next examined interactive mutual eye contact events. Behaviorally, we observed numerous bouts of gaze exchanges between pairs of monkeys, including both mutual eye contact (*interactive mutual gaze*; defined as when both individuals looked at each other's eyes simultaneously) and non-mutual gaze at the eyes (*solo gaze*, defined as when only one monkey in the pair looked at the other's eyes without any reciprocating gaze from the other) (Figures 5A and 5B; STAR Methods). Specifically, we identified two agent-specific contexts of *interactive mutual gaze* events: *self-follow mutual gaze* (i.e., M2 looked at M1's eyes, followed by M1 looking at M2's eyes) and *other-follow mutual gaze* (i.e., M1 looked at M2's eyes, followed by M2 looking at M1's eyes) (Figure 5B; STAR Methods). Behaviorally, there was a large trial-by-trial variation in the latency for the follower monkey to look at the eyes of

the other who initiated the mutual eye contact, for both *self-follow* and *other-follow mutual gaze* events, although the distributions of the latency were comparable between the two types (Figure 5B, right,  $p = 0.32$ , Wilcoxon rank sum, two sided).

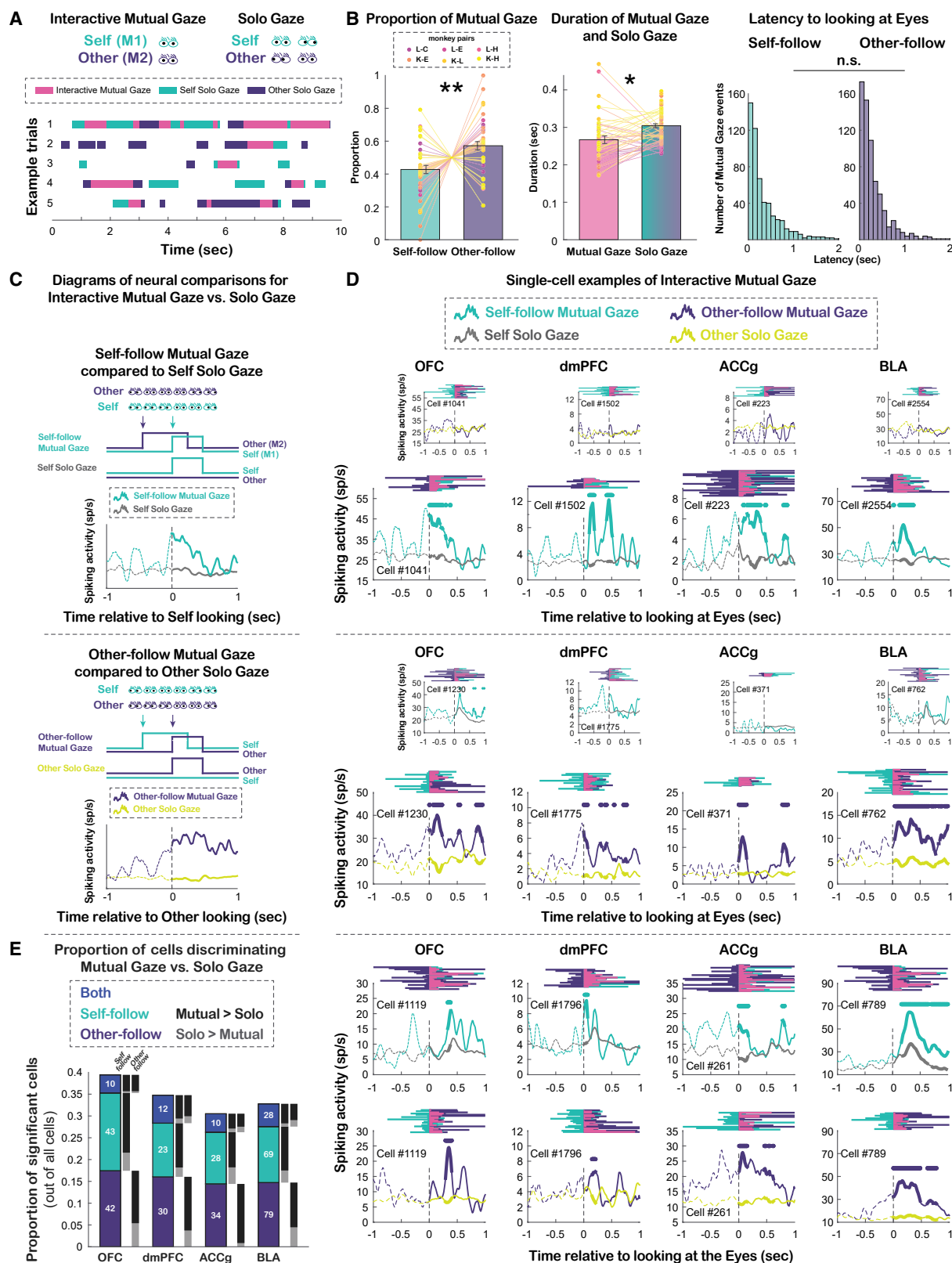
Would the activity of prefrontal and amygdala neurons display selectivity for *interactive mutual gaze* compared with *solo gaze*? Do these cells exhibit agent-specific selectivity for mutual eye contact, that is, tracking who initiated or followed a mutual eye contact? To understand the neuronal bases of these interactive gaze behaviors, neural activity during *interactive mutual gaze* events was contrasted to the corresponding *solo gaze* events (Figures 5C, S6A, and S6B; STAR Methods). In other words, each cell's activity during *self-follow mutual gaze* was compared with *self solo gaze* (Figure 5C, top; Figure S6A), and activity during *other-follow mutual gaze* was compared with *other solo gaze* (Figure 5C, bottom; Figure S6B). Critically, these comparisons between *interactive mutual gaze* and respective *solo gaze* were aligned to the gaze onset of the same individual (self or other) looking at the eyes of the other monkey and differed only in whether the other was already looking at this individual's eyes (*interactive mutual gaze*) or not (*solo gaze*) beforehand.

Many cells displayed mutual eye contact selectivity in all four brain regions. Some cells exclusively differentiated *self-follow mutual gaze* from *self solo gaze* (Figure 5D, top), while others exclusively differentiated *other-follow mutual gaze* from *other solo gaze* (Figure 5D, middle). Notably, in each of these four areas, comparable and relatively high proportions of cells—18% and 17% of OFC (35% in total with agent-specific mutual eye contact selectivity), 13% and 16% of dmPFC (29%), 12% and 15% of ACCg (27%), 13% and 15% of BLA (28%) neurons—exclusively encoded *self-follow mutual gaze* and *other-follow mutual gaze*, respectively (Figure 5E; all  $\chi^2 < 0.93$ ,  $p > 0.33$ , chi-square, FDR corrected). By stark contrast, much smaller proportions of cells (4%, 6%, 4%, and 5%, respectively) signaled both types of mutual eye contact events (Figure 5D, bottom; Figure 5E; *self-follow* versus both types [both]:  $\chi^2 > 8.53$ ,  $p < 0.005$  for OFC, ACCg, and BLA,  $\chi^2 = 3.46$ ,  $p = 0.06$  for dmPFC; *other-follow* versus both: all  $\chi^2 > 7.71$ ,  $p < 0.01$ ; FDR corrected), supporting predominant neural representations of agent-specific mutual eye contact in the prefrontal-amygdala networks. Crucially, the majority of cells in these four areas showed higher activity for *interactive mutual gaze* than *solo gaze* (Figure 5E;  $\chi^2 > 5.14$ ,  $p < 0.03$  for 12 of 16 cases, FDR corrected), suggesting a bias for signaling interactive mutual eye contact over non-mutual looking at the eyes. Although there were similar proportions of cells in the four regions that encoded *interactive mutual gaze* compared with corresponding *solo gaze*, different regions exhibited distinct temporal profiles for *interactive mutual gaze* events in terms of when the peak spiking activity occurred. These effects depended on the type of *interactive mutual gaze* events (*self-follow* or *other-follow*) (Figures S6C and S6D). Specifically, following the onset of *self-follow mutual*

corrected). When comparing these two proportions within region, all four areas contained comparable proportions of cells that significantly tracked self-distance and other-distance (all  $\chi^2 < 3.48$ ,  $p > 0.37$ , FDR corrected). n.s., not significant, chi-square with FDR correction.

(E) Distribution of coefficient of neurons that significantly tracked self-distance (top) or other-distance (bottom). \* $p < 0.05$ , \*\* $p < 0.01$ , \*\*\* $p < 0.001$ , n.s., not significant, Wilcoxon sign rank, two sided. See Figures S5D and S5E for the same analyses by using a subset of cells from days with uncorrelated binned self-distance and other-distance.





(legend on next page)

gaze, OFC and BLA populations showed peak activity much later compared with dmPFC and ACCg populations (Figure S6C; OFC versus dmPFC:  $p < 0.005$ ; OFC versus ACCg:  $p = 0.01$ ; BLA versus dmPFC:  $p < 0.001$ ; BLA versus ACCg:  $p < 0.001$ ; both  $p > 0.7$  for the other two comparisons, Wilcoxon rank sum, two sided). By contrast, following the onset of *other-follow mutual gaze*, OFC, ACCg, and BLA populations showed peak activity much later compared dmPFC (Figure S6D; OFC versus dmPFC:  $p < 0.001$ ; ACCg versus dmPFC:  $p = 0.02$ ; BLA versus dmPFC:  $p < 0.0001$ ; all  $p > 0.11$  for the other comparisons, Wilcoxon rank sum, two sided).

Overall, substantial proportions of neurons displayed selectivity not only for mutual eye contact compared with non-mutual looking at the eyes but also for the agent-specific interactive context in which mutual eye contact happened. Thus, single-neuron activity in these regions appears to be well suited for tracking agent-specific mutual eye contact, which is highly behaviorally relevant during social gaze interaction.

### Partially overlapping neuronal ensembles recruited by social gaze interaction

We have shown widespread single-neuron implementations of three key signatures of social gaze interaction—social discriminability, social gaze monitoring, and mutual eye contact selectivity—in the prefrontal-amygdala networks (Figure 6A). Finally, we asked whether the three social gaze signatures were found in overlapping neuronal ensembles. Overlapping representations of these functions in the same populations of neurons would suggest a shared coding schema, whereas non-overlapping representations in distinct populations would support a functional specialization. A recent study showed that many cells in the macaque amygdala use a shared value-based coding schema for a human intruder's gaze direction (Pryluk et al., 2020) and for social rank (Munuera et al., 2018). By contrast, there is evidence from rodent work suggesting that distinct neuronal ensembles are recruited for the social and non-social experience or even for different types of social processes (Allsop et al., 2018; Jennings et al., 2019; Kingsbury et al., 2020). Here, we specifically tested if the same groups of neurons encode social discriminability, social gaze monitoring, and mutual eye contact selectivity, and also if the answers to this question might differ by brain region.

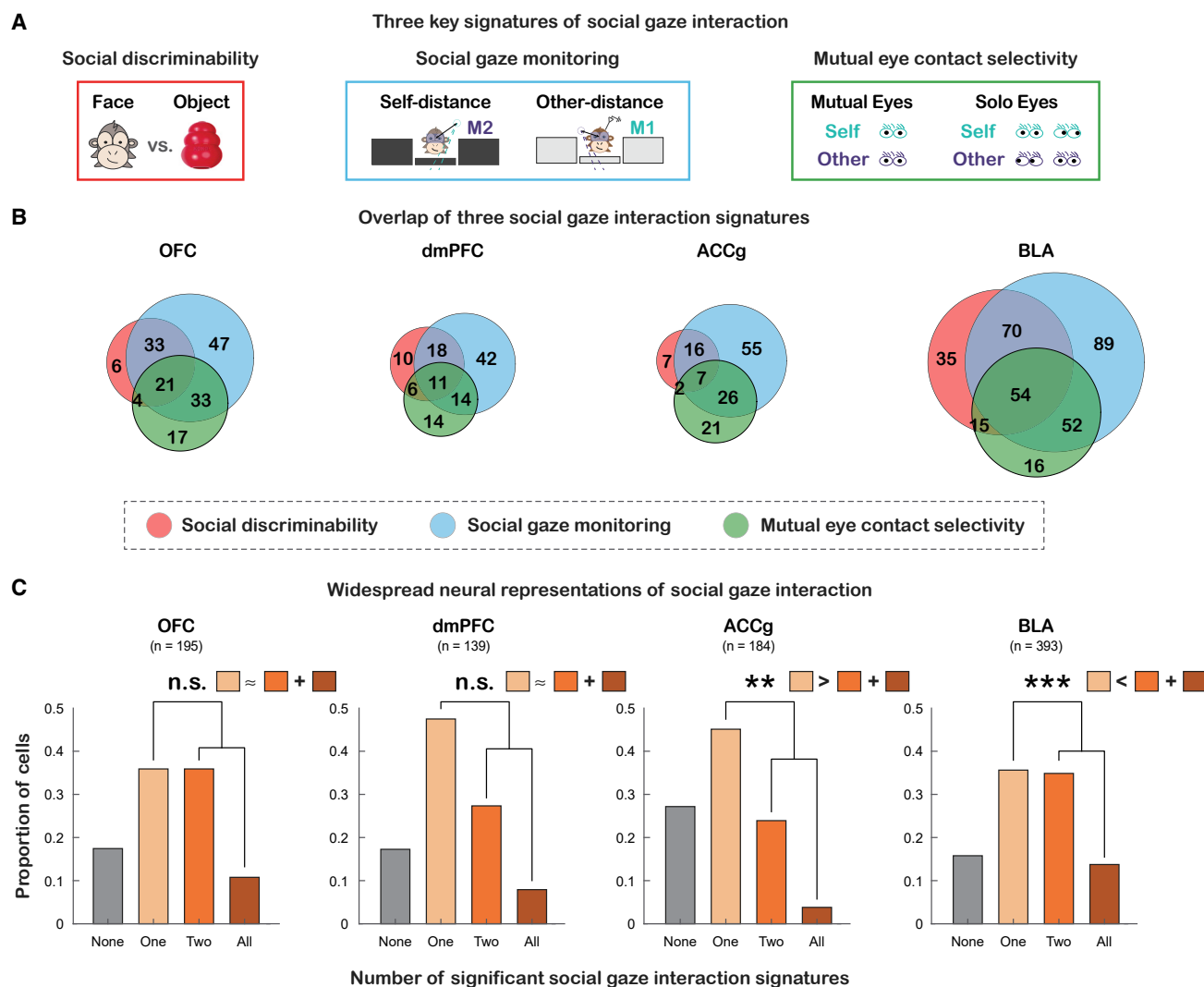
While some neurons only signaled one specific signature of social gaze interaction, other cells signaled at least two of the three functions (Figures 6B and 6C). There was a regional difference in the proportion of cells that displayed only one signature (Figure 6C;  $\chi^2 = 9.66$ ,  $p < 0.05$ , chi-square, FDR corrected), driven by greater proportion of such cells in dmPFC than BLA ( $\chi^2 = 6.09$ ,  $p = 0.04$ ). Moreover, the proportion of cells that displayed at least two signatures also differed across regions ( $\chi^2 = 26.79$ ,  $p < 0.0001$ , FDR corrected), driven by higher proportion of such cells in OFC than ACCg ( $\chi^2 = 14.51$ ,  $p < 0.001$ , FDR corrected) as well as higher proportion of such cells in BLA than dmPFC and ACCg ( $\chi^2 = 7.39$  and  $\chi^2 = 22.44$ ,  $p = 0.02$  and  $p < 0.0001$ , respectively, FDR corrected). Specifically, a greater proportion of BLA cells displayed multiple signatures compared with only one signature ( $\chi^2 = 13.05$ ,  $p < 0.005$ , FDR corrected), suggesting the presence of a shared coding schema for social gaze interaction in BLA. By contrast, more ACCg cells showed only one compared with multiple signatures ( $\chi^2 = 11.28$ ,  $p < 0.005$ , FDR corrected), suggesting a more functionally restricted representation of social gaze interaction in ACCg. Finally, comparable proportions of OFC and dmPFC cells showed only one and more than one signature ( $\chi^2 = 4.23$  and  $3.80$ ,  $p = 0.06$  and  $0.07$ , respectively, FDR corrected). Notably, large proportions of cells with mutual eye contact selectivity were also involved in social gaze monitoring (Figures S6E and S6F), both functions critical and relevant to social gaze exchanges. In conclusion, different aspects of social gaze interaction appear to recruit partially overlapping neuronal ensembles, where the degree of sharedness in functions depends on the brain region in the prefrontal-amygdala networks.

## DISCUSSION

We asked if and how neuronal populations in the primate prefrontal cortical areas and the amygdala signal three key signatures of real-life social gaze interaction—namely social discriminability, social gaze monitoring, and mutual eye contact selectivity. Single-cell representations of these aspects of interactive social gaze were broadly found in partially overlapping populations not only in the amygdala (BLA) but also in the three prefrontal cortical regions examined (OFC, dmPFC, and ACCg).

### Figure 5. Interactive social gaze behaviors and agent-specific mutual eye contact selectivity

- (A) Examples of gaze interaction bouts between pairs of monkeys, including *interactive mutual gaze* and *solo gaze* events.
- (B) Proportions of *self-follow* and *other-follow mutual gaze* collapsed across monkeys (left), average durations of *mutual gaze* and *solo gaze* (middle), and behavioral latency distributions of *self-follow* and *other-follow interactive mutual gaze* (right). \* $p < 0.05$ , \*\* $p < 0.01$ , n.s., not significant, Wilcoxon sign rank, two sided.
- (C) Diagrams illustrating the neural comparisons between *self-follow interactive mutual gaze* (mint) and *self solo gaze* (gray), aligned to the time of M1 (self) looking at M2's (other) eyes, and between *other-follow interactive mutual gaze* (purple) and *other solo gaze* (mustard), aligned to the time of M2 looking at M1's eyes. See also Figures S6A and S6B.
- (D) Single-cell PSTH examples of mutual eye contact selectivity. Top, example cells from each area with selectivity exclusively for *self-follow mutual gaze* (large panels) but not for *other-follow mutual gaze* (small panels). Middle, example cells with selectivity exclusively for *other-follow mutual gaze* (large panels) but not for *self-follow mutual gaze* (small panels). Bottom, example cells with selectivity for both *self-follow mutual gaze* and *other-follow mutual gaze*. For each panel, behavioral rasters are shown on the top (mint: M1 looking at M2's eyes; purple: M2 looking at M1's eyes; pink: mutual eye gaze). Each PSTH shows the average activity aligned to the time of *interactive mutual gaze* and corresponding *solo gaze*. Traces in the analyzed epoch (first 500 msec following fixation event onsets) are shown in solid lines. Circles above the traces indicate time bins with significantly different activity between *interactive mutual gaze* and *solo gaze* ( $p < 0.05$ , Wilcoxon rank sum, two sided).
- (E) Proportions of significant cells out of all cells from each brain region that selectively differentiated *self-follow mutual gaze* from *self solo gaze* (mint), selectively differentiated *other-follow mutual gaze* from *other solo gaze* (purple), or differentiated both types of comparisons (blue). The black bars indicate the proportions of cells with greater activity for *interactive mutual gaze* than *solo gaze*, whereas the gray bars indicate the opposite.



**Figure 6. Partially overlapping neuronal ensembles recruited by social gaze interaction**

(A) Diagrams of the three signatures of social gaze interaction—social discriminability (red), social gaze monitoring (blue), and mutual eye contact selectivity (green).

(B) Venn diagrams summarize the single-cell level overlaps among the three functions. See also Figures S6E and S6F.

(C) Bar graphs show the proportions of cells involved in none (gray), one (light orange), two (orange), or all three (brown) of the social gaze interaction functions, with the insets representing the difference in the proportions of cells exhibiting just one versus multiple social gaze signatures. \* $p < 0.05$ , \*\* $p < 0.01$ , \*\*\* $p < 0.001$ , n.s., not significant, chi-square, FDR corrected.

Intriguingly, the majority of neurons we examined in the prefrontal-amygdala networks only showed “social discriminability” without further showing “face feature discriminability”. The neural differentiation of *face* versus *object* was also much greater in these areas than the differentiation of *eyes* versus *non-eye face*. Population decoding of *face* versus *object* was also consistently much better than *eyes* versus *non-eye face*. Therefore, while individual neurons in these areas might encode *eyes* versus *non-eye face* in a temporally heterogeneous manner, the discrimination of the two types of gaze fixation events was not robustly represented across distributed neuronal populations at any specific time, particularly in dmPFC, ACCg, and BLA. Neurons in the prefrontal-amygdala networks thus seem to prior-

itize categorical over feature-specific distinction in signaling gaze targets. This contrasts with the visual regions known to compute facial stimuli, such as face patches in the inferior temporal cortex, where the facial feature space is strongly represented (Freiwald et al., 2009). Therefore, during social gaze interaction, brain regions in the prefrontal-amygdala networks may represent higher dimensional information about an interacting social agent compared with visual areas.

Continuously monitoring the gaze of oneself and other is essential for social gaze interaction. To our knowledge, there is only one study so far that reported neural tracking of one’s own gaze positions relative to other’s eyes in the amygdala (Gillardeau et al., 2021). Critically, we additionally found such

monitoring signals for one's own gaze in the three prefrontal areas, which have not been reported before. This suggests that the amygdala is not unique for implementing such a function. More remarkably, in all four areas, we observed strong neural evidence of monitoring other's gaze. Whether such distance variables are correlated with a specific cognitive process, such as engagement or momentary fluctuations in social state, or functionally related to the neuronal basis of social monitoring of other's actions in dmPFC (Yoshida et al., 2012) remains to be examined.

Agent-specific representations of mutual eye contact by prefrontal and amygdalar neurons provide support for encoding the agency within an interactive context. Mutual eye contact selectivity was previously reported in amygdala neurons when monkeys interacted with a conspecific in videos (Mosher et al., 2014). More recently, using whole-brain functional neuroimaging, an elegant study by Shepherd and Freiwald (2018) reported specific involvements of dmPFC and ACCg when monkeys watched video clips of conspecifics with direct gaze (which resulted in mutual eye contact) compared with averted gaze (which resulted in non-mutual looking at the eyes). Here, we investigated the encoding of mutual eye contact in the prefrontal and amygdalar neural populations during naturalistic, face-to-face, and social gaze interaction where gaze behaviors between individuals unfold over time in a behaviorally contingent manner. In addition to dmPFC and ACCg, we also found mutual eye contact selectivity in OFC and BLA neurons. Besides the differences in the neural sampling methodologies between our work and the work by Shepherd and Freiwald (2018), one intriguing explanation for the mutual eye contact selectivity in OFC and BLA neurons in our work, in addition to dmPFC and ACCg, could be related to the notion that some regions might be more strongly recruited during behaviorally contingent social exchanges involving two or more interacting agents that unfold over time in the context of uncertainty. Indeed, evidence indicates that neural encoding of social variables is sensitive to the communicative context in naturalistic settings (Nummela et al., 2017; Jovanovic et al., 2022). Further, we observed that selectivity for mutual eye contact in dmPFC and ACCg cells emerged earlier compared with OFC and BLA cells at the population level, especially for mutual eye contact initiated by others and followed by oneself, suggesting that these medial prefrontal regions might be essential for social interest in monitoring and looking at others that may serve as a gateway to many different types of social behaviors (Basile et al., 2020; Rudebeck et al., 2006).

Our findings support that the neuronal bases of mutual eye contact selectivity, or more broadly interactive social gaze, span multiple brain regions in the prefrontal-amygdala networks. We purposefully analyzed the time period starting from the onset of mutual eye contact events where we could best match the gaze behaviors between interactive events and non-interactive events. Thus, our analyses were mostly focused on examining the outcome-related processes underlying mutual eye contact. Future research could investigate how neurons in the prefrontal-amygdala networks predict other's social gaze behaviors that may ultimately result in a mutual eye contact, similar to how neurons in the medial prefrontal cortex (Haroush and Williams, 2015) and the amygdala (Grabenhorst et al., 2019) predic-

tively signal partner's choice behaviors. Such predictive coding may depend on the social relationships between the dyads as in the case of social gaze dynamics (Dal Monte et al., 2016).

Researchers have extensively studied the neural bases of social perception. Major neural systems involved in social perception are distributed across the temporal and visual cortical areas (Haxby et al., 2000), including the hierarchically modular face patches in the inferior temporal cortex (Freiwald and Tsao, 2010; Koyano et al., 2021; Leopold et al., 2006; McMahon et al., 2015; Tsao et al., 2006), a prefrontal face patch in OFC (Barat et al., 2018; Rolls et al., 2006; Tsao et al., 2008), and the human fusiform gyrus (Kanwisher et al., 1997; McCarthy et al., 1997). Neurons in the primate amygdala have also been shown to signal facial expression categories and mutual eye gaze depicted in images (Gilardeau et al., 2021; Gothard et al., 2007; Livneh et al., 2012; Mosher et al., 2014; Rutishauser et al., 2011; Wang et al., 2017), both of which are intricately linked to interacting with others. How might the primate brain represent and enable social interaction? Some important studies started to shed light on this topic. A recent study discovered a gaze-following patch in the superior temporal sulcus that might mediate a transition from perception to action (Marciniak et al., 2014; Ramezanpour and Thier, 2020). Notably, functional neuroimaging work in macaques has found specific brain activations for observing the interactive aspects of social behaviors among conspecifics that widely span across multiple brain areas in the primate social interaction networks (Shepherd and Freiwald, 2018; Sliwa and Freiwald, 2017). Our results add new knowledge to the literature by investigating spiking activity in a subset of prefrontal and amygdalar regions, belonging to the primate social interaction networks, while monkeys were engaged in real-life social interactions.

Our findings are consistent with the notion that amygdala's function in signaling biological importance is shaped by neural representations of its interconnected prefrontal areas, such as OFC, dmPFC, and ACCg (Murray and Fellows, 2021). The presence of widespread interactive social gaze neurons in the prefrontal areas that are reciprocally connected with BLA supports such interdependencies that may provide one explanation as to why a specific set of brain areas belonging to the "social brain" are consistently recruited by multitudes of social functions. A fruitful direction for future research is to better understand how functional specificities underlying certain social behaviors may arise through dynamic communications among two or more brain structures. Although there are many similarities in how OFC, dmPFC, and ACCg neurons signal social gaze interaction, how each of these neural populations interacts with BLA is likely to be more constrained under specific social contexts.

It is worth noting that investigating social behaviors in a naturalistic setting presents advantages and disadvantages. By not imposing any task structure, we were able to study spontaneously occurring social gaze behaviors in non-human primates. While the social gaze interactions studied here were naturalistic and relied upon social decisions to engage with another social agent, having no task structure blurred the boundary between social attention and social decision to look at the conspecific. Because we were interested in spontaneous social interactions, our analyses were focused on the types of behaviors with

sufficient and comparable numbers of repetitions. Furthermore, as we did not record neural activity from the same neurons when monkeys interacted with different partners, we were unable to examine whether and how these neurons encode the identity of partner monkeys (Landi et al., 2021; Baez-Mendoza et al., 2021). It would be informative for future studies to examine identity selectivity in interactive social gaze neurons during naturalistic social gaze interaction. We also did not monitor facial expressions that might be associated with various social gaze fixation events. Thus, it remains unclear if these neurons in the prefrontal-amygdala networks recruited during interactive social gaze behaviors modulate their activity by social contexts conveyed by facial expressions. Nevertheless, by applying a naturalistic, real-life social gaze interaction paradigm, the current investigation provides an example of choosing an appropriate balance between ecological validity and experimental control (Fan et al., 2021).

Overall, our findings support the view that the neural underpinnings of social gaze interaction are widespread in multiple brain regions in the prefrontal-amygdala networks. Single-neuron implementations of key signatures of social gaze interaction in OFC, dmPFC, ACCg, and BLA were robust and frequently found in high proportions. These extensive representations of social gaze signatures are likely indicative of the evolutionary pressure put on the primate brain for engaging in complex social interactions. The highly distributed nature of social gaze variables also emphasizes network-level interactions in the prefrontal-amygdala pathways in guiding social interaction, instead of modular stages where a specific aspect of social gaze is computed in one specific neural population. Testing the causal contributions of these areas in the prefrontal-amygdala networks will help elucidate when and how these neural populations regulate social gaze interaction. It will also provide opportunities to determine whether these widespread neural signals reflect simple anatomical connections with a smaller subset of brain regions performing causal computations or signify evolutionarily built-in resilience that is central to social behaviors with utmost ethological value in primate species.

## STAR★METHODS

Detailed methods are provided in the online version of this paper and include the following:

- **KEY RESOURCES TABLE**
- **RESOURCE AVAILABILITY**
  - Lead contact
  - Material availability
  - Data and code availability
- **EXPERIMENTAL MODEL AND SUBJECT DETAILS**
  - Animals
- **METHOD DETAILS**
  - Experimental setup
  - Gaze regions of interest
  - Social gaze event transition probability
  - Saccade kinematics
  - Surgery and anatomical localization
  - Single-unit activity

## ● QUANTIFICATION AND STATISTICAL ANALYSIS

- Hierarchical classification of ROI selectivity
- Spatial location control
- Central fixation control
- Receiver operating characteristic analysis
- Time-to-peak analysis
- Spike latency analysis
- Decoding analysis
- Spike-density maps for different ROIs
- Social gaze monitoring modeling analyses
- Mutual eye contact selectivity analyses
- Overlap of social gaze interaction functions

## SUPPLEMENTAL INFORMATION

Supplemental information can be found online at <https://doi.org/10.1016/j.neuron.2022.04.013>.

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## AUTHOR CONTRIBUTIONS

S.W.C.C. and O.D.M. designed the study, and S.W.C.C., O.D.M., S.F., N.A.F., A.R.N., and P.T.P. wrote the paper. O.D.M. and S.F. performed the experiments. N.A.F., C.-C.J.C., M.B.Z., S.F., O.D.M., and S.W.C.C. analyzed the data.

## DECLARATION OF INTERESTS

The authors declare no competing interests.

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## STAR★METHODS

### KEY RESOURCES TABLE

REAGENT or RESOURCE	SOURCE	IDENTIFIER
<b>Critical commercial assays</b>		
Eye tracking camera	SR Research	EyeLink 1000
Headpost	Grey Matter Research	N/A
Recording chamber	Crist and Rogue Research Inc.	N/A
16-channel axial array electrodes, U and V probes	Plexon Inc.	N/A
Multi-electrode Microdrive system	NaN Instruments	N/A
Neural recording data acquisition system	Plexon OmniPlex system	N/A
<b>Deposited data</b>		
Raw behavior and electrophysiology data	This paper	Upon request
<b>Experimental models: organisms/strains</b>		
Macaca mulatta monkeys	N/A	N/A
<b>Software and algorithms</b>		
MATLAB	Mathworks	2017a-2019b
Psychtoolbox	Brainard, 1997	<a href="http://psychtoolbox.org/">http://psychtoolbox.org/</a>
EyeLink toolbox	Cornelissen et al., 2002	<a href="http://psychtoolbox.org/docs/EyelinToolbox">http://psychtoolbox.org/docs/EyelinToolbox</a>
EyeMMV toolbox	Krassanakis et al., 2014	<a href="https://github.com/krasvas/EyeMMV">https://github.com/krasvas/EyeMMV</a>
MountainSort algorithm	Chung et al., 2017	<a href="https://github.com/magland/mountainlab">https://github.com/magland/mountainlab</a>
Codes	This paper	<a href="https://github.com/changlabneuro/pfc_amyg_socialgaze">https://github.com/changlabneuro/pfc_amyg_socialgaze</a> <a href="https://doi.org/10.5281/zenodo.6426324">https://doi.org/10.5281/zenodo.6426324</a>

### RESOURCE AVAILABILITY

#### Lead contact

Further information and requests for resources and reagents should be directed to and will be fulfilled by the lead contact, Steve W. C. Chang ([steve.chang@yale.edu](mailto:steve.chang@yale.edu)).

#### Material availability

This study did not generate new unique reagents.

#### Data and code availability

Behavioral and neural data presented in this paper will be available upon request from the [lead contact](#). Original codes can be found at [https://github.com/changlabneuro/pfc\\_amyg\\_socialgaze](https://github.com/changlabneuro/pfc_amyg_socialgaze).

### EXPERIMENTAL MODEL AND SUBJECT DETAILS

#### Animals

Two adult male rhesus macaques (*Macaca mulatta*) were involved as recorded monkeys (M1; monkeys L and K; aged 8 and 7 years, weighing 15.7 kg and 10 kg, respectively). A few animals served as partner monkeys (M2). Over the course of the experiments using M1-M2 pairings, Monkey L interacted with two adult male M2s and one adult female M2 (monkeys C, H, and E, all aged between 7 and 8 years, weighing 10.1kg, 11.1kg, and 10.7kg, respectively). Monkey K also interacted with two male M2s and one female M2 (monkeys L, H, and E). These resulted in six distinct macaque pairs for our behavioral and neuronal data (monkeys L-C, L-H, L-E, K-L, K-H, K-E). The recorded and partner monkeys were unrelated and were housed in the same colony room with other macaques. Within the same-sex pairs, monkey L was dominant over monkey C but subordinate to monkey H, whereas monkey K was dominant over monkey L but subordinate to monkey H. The current data collection was focused on investigating single-cell activity during

spontaneous, face-to-face social gaze interaction and did not have the necessary number of pairs to examine the modulatory effects of social relationship, such as social rank. Nevertheless, our previously published work (Dal Monte et al., 2016) using the identical paradigm provides a comprehensive examination of social relationship effects on social gaze interaction from unique 8 dominance-related, 20 familiarity-related, and 20 sex-related perspectives. In this study, all animals were kept on a 12-hr light/dark cycle with unrestricted access to food, but controlled access to fluid during testing. All procedures were approved by the Yale Institutional Animal Care and Use Committee and in compliance with the National Institutes of Health Guide for the Care and Use of Laboratory Animals. No animals were excluded from our analyses.

## METHOD DETAILS

### Experimental setup

On each day, M1 and M2 sat in primate chairs (Precision Engineering, Inc.) facing each other, 100 cm apart with the top of each monkey's head 75 cm from the floor (Figures 1A, S1A, and S1B). Each monkey faced three monitors with the middle monitor 36 cm away from the eyes. Two infrared eye-tracking cameras (EyeLink 1000, SR Research) continuously and simultaneously recorded the horizontal and vertical eye positions of both monkeys.

Each monkey first underwent a standard eye position calibration procedure. The middle monitor displayed five stimuli in different locations, controlled by Psychtoolbox (Brainard, 1997) and EyeLink toolbox (Cornelissen et al., 2002) in MATLAB. Each monkey was required to fixate on these stimuli sequentially to calibrate and register eye positions. During this procedure, neither monkey had visual access to the other. Critically, because each animal's face was on a different depth plane from the monitors, we carried out an additional calibration procedure to precisely map out each monkey's facial regions. To do so, we designed a customized face calibration board (23 cm L × 18 cm H × 1.5 cm W) embedded with LED lights that were aligned to each monkey's eyes, mouth, and the four corners of the face (Figures S1C–S1E). This custom board was first positioned in front of a monkey's face, secured on the primate chair, and then the middle monitors were lowered down remotely using a controlled hydraulic system. The monkey undergoing this calibration was required to fixate on these LED lights in sequence to register eye positions, after which the middle monitors were raised up to block the view of the two monkeys. The same procedure was immediately repeated for the second monkey. The middle monitors then remained raised up until the beginning of recording sessions.

Each recording day consisted of a total of 10 social gaze interaction blocks from a specific pair of monkeys. At the beginning of each session, the middle monitors were lowered down remotely so that the two monkeys could fully see each other (Figures 1A, S1A, and S1B). During each session, monkeys could freely make spontaneous eye movements and interact with each other using gaze for five minutes. At the end of each 5-min session, the middle monitors were raised up remotely, and monkeys had no visual access of one another during a 3-min break (inter-session breaks). On M1's side, two identical objects (chosen from monkey toy cones, toy keys, or bananas, on different days) were attached to the monitors at 20.7° eccentricity throughout the sessions to serve as non-social objects (Figure 1A).

### Gaze regions of interest

We identified four gaze regions of interest (ROIs): *Face*, *Eyes*, *Non-eye Face* (i.e., face excluding the eye regions), and *Object* (Figure 1B). From each day's calibration, the *Face* ROI was defined by the four corners of a monkey's face, and the *Eyes* ROI was defined by adding a padding of  $\frac{7}{24} \times (\text{width of the face} - \text{distance between the two eyes})$  to the center of each eye. The *Object* ROI had the same surface area as the *Face* ROI, unless when it was directly compared to *Eyes* ROI where we matched its surface area to that of *Eyes* ROI (Figure 1B). This was applied in all neural analyses when we compared activity for looking at different ROIs to control for potential effect related to having different visual ROI surface areas on neural activity. Fixations were identified using EyeMMV toolbox (Krassanakis et al., 2014) implemented in MATLAB. We detected fixations based on spatial and duration parameters. Specifically, we used  $t_1 = 1.18$  and  $t_2 = 0.59$  degrees of visual angle for the spatial tolerances, and a minimum duration of 70 msec. As this fixation detection procedure does not incorporate velocity, eye movement speed was not considered when identifying fixations. For the three non-overlapping ROIs, *Eyes*, *Non-eye Face*, and *Object*, we calculated the total number of M1's gaze fixations and average duration per fixation for each day. One-way ANOVA was used to compare each variable across the three ROIs (Figure 1C).

### Social gaze event transition probability

To better capture the dynamics of monkeys' social gaze behaviors, we computed social gaze fixation event transition probability and frequency of each of the nine possible transitions between pairs of current and next fixations to *Eye*, *Non-eye face*, and *Object* ROIs for each day separately. For example, for each current gaze fixation to *Eyes*, we considered whether the next gaze fixation event was *Eyes*, *Non-eye Face*, or *Object*. We calculated the frequency of each type of these transitions for each day and computed the transition probability by dividing such frequency by the total number of current gaze fixations to *Eyes* for each day separately. We applied the same procedure for current fixations to *Non-eye Face* and *Object* and therefore obtained the average transition probabilities across days for each of the nine possible social gaze fixation event transitions (Figure 1D).

### Saccade kinematics

We also examined saccade kinematics for all saccades landing in the *Eyes*, *Non-eye Face*, or *Object* ROIs separately. To identify the start and end of a saccade, we first smoothed the raw eye position data with a moving average filter, with a window size of 0.5% of the length of the position data. We then computed the velocity gradient of the smoothed position data. Saccade onset was identified by locating the first time point at which the X or Y speed exceeded 50 deg/sec, and saccade offset was identified as the earliest subsequent time point at which the X or Y speed dropped below the 50 deg/sec speed threshold. We rejected saccades detected in this fashion that were shorter than 50 msec. For each saccade, we computed its amplitude as the distance between its start and end points and calculated its peak velocity as the maximum velocity over the saccade interval. We then plotted peak velocity over amplitude for all saccades landing in each of the three ROIs (Figure 1E). To compare the peak velocity-amplitude profiles across the three ROIs, we clustered peak velocity and amplitude samples across these ROIs using k-means clustering with  $k = 3$ . Within each cluster, we computed the ratio of peak velocity to amplitude separately for each ROI. Lastly, we compared such ratios for each ROI across clusters using one-way ANOVA.

### Surgery and anatomical localization

All animals received a surgically implanted headpost (Grey Matter Research) for restraining their head movement. A second surgery was performed on the two recorded animals to implant a recording chamber (Crist and Rogue Research Inc.) to permit neural recordings from OFC (Brodmann areas 11 and 13m), dmPFC (8Bm and F6), ACCg (24a, 24b and 32), and BLA (Paxinos et al., 1999). See Figure 1F for the summary of electrode locations on representative MR slices, and Figure 1G for the locations of individual cells on the Paxinos slices. Placement of the chambers was guided by both structural magnetic resonance imaging (MRI, 3T Siemens) scans and stereotaxic coordinates.

### Single-unit activity

Single-unit activity was recorded from 16-channel axial array electrodes (U- or V-Probes, Plexon Inc.) using a 64-channel system (Plexon Inc.) (Figure 1F). A guide tube was used to penetrate intact dura and to guide electrodes, which were remotely lowered by using a motorized multi-electrode microdrive system (NaN Instruments) at the speed of 0.02 mm/sec. After electrodes reached targeted sites, we waited 30 min for the tissue to settle and to ensure signal stability before starting neural recording.

Broadband analog signals were amplified, band-pass filtered (250 Hz–8 kHz), and digitized (40 kHz) using a Plexon OmniPlex system. Spiking data were saved for waveform verifications offline and automatically sorted using the MountainSort algorithm (Chung et al., 2017). This resulted in a total of 241 OFC, 187 dmPFC, 236 ACCg, and 537 BLA units from two recorded monkeys (monkey L and monkey K: 102 and 139 OFC cells, 92 and 95 dmPFC cells, 109 and 127 ACCg cells, and 225 and 312 BLA cells, respectively). Peri-stimulus time histogram (PSTH) of each cell was constructed by binning spike train with 10-msec time bins and smoothing the average firing rate with 100-msec sliding windows in 10-msec steps (Figure 2A).

## QUANTIFICATION AND STATISTICAL ANALYSIS

### Hierarchical classification of ROI selectivity

For each neuron, we calculated its average firing rate during the pre-gaze epoch (500 msec leading up to the time of gaze fixation onset) and post-gaze epoch (500 msec following the time of gaze fixation onset) and applied hierarchical ANOVA for classification (Figure 2B). For each region, we first calculated the percentage of cells with ‘social discriminability’ whose activity significantly discriminated *Face* from *Object* in either time epoch ( $p < 0.05$ ). Among these significant cells, we further calculated the percentage of cells with ‘face feature discriminability’ whose activity discriminated *Eyes* from *Non-eye Face* in either time epoch ( $p < 0.05$ ). For this and further analyses where *Object* was involved in any certain pairwise comparisons, we used a subset of neurons collected from the days when non-social objects were included in the experiment (30 out of 42 days), resulting in 195 OFC, 139 dmPFC, 184 ACCg, and 393 BLA neurons from the two recorded monkeys (monkey L and monkey K: 102 and 93 OFC cells, 92 and 47 dmPFC cells, 109 and 75 ACCg cells, and 225 and 168 BLA cells, respectively). To examine neural activity at the population level, the total number of spikes occurring during the post-gaze epoch when looking at *Eyes*, *Face*, and *Object* was averaged and then z-scored across all neurons and ROIs for each region (Figure S2A). We then compared average z-scored spike count across ROIs and brain regions using two-way ANOVA.

### Spatial location control

This control analysis assessed whether neurons’ distinct activity for looking at *Face* and *Object* was due to different spatial locations of the two stimuli. Because in our setup, *Face* and *Object* were always in different locations, we tested neurons’ spatial selectivity by controlling for current fixation location with different previous fixation location. We defined a 9-cell ( $3 \times 3$ ) space grid aligned to M2’s face, where the center grid cell was defined as the *Face* ROI with the remaining cells distributed around it (Figure 2C, top left). Each grid cell was numbered, where the *Face* ROI was associated with grid index 5. We first examined the 500-msec period preceding each current looking event to *Face*, identified the fixation right before the *Face* event, and assigned this fixation to one of the 9 spatial grid cells according to its average position. If the location of this preceding fixation fell either outside the grid or within the *Face* ROI, the corresponding current *Face* event was excluded from this analysis. We then averaged the spike counts of each neuron over the



pre-gaze epoch and post-gaze epoch separately. For each time epoch and neuron, we then ran one-way ANOVA with grid index as the factor. For neurons with a significant main effect of grid index ( $p < 0.05$ ), we computed, for each grid index, the proportion of significant Tukey post-hoc comparisons between that grid index and all the others ( $p < 0.05$ ). For neurons with no main effect of grid index, we set these proportions to 0. We then averaged these proportions across neurons to produce a heatmap (Figure 2C, top right). Lastly, for each brain region and time epoch, we plotted a Venn diagram to examine the overlap between neurons that significantly differentiated looking at *Face* vs. *Object* based on the hierarchical ANOVA (see above) and neurons that significantly differentiated space grids (Figure 2C, bottom). A small overlap would mean that the distinct activity for *Face* vs. *Object* was mainly due to the differentiation of social vs. non-social stimuli and unlikely due to their different spatial locations, because the majority of neurons with social discriminability didn't show spatial selectivity.

### Central fixation control

This control analysis tested whether neural activity would vary depending on the type of stimuli even when they were positioned in the same location. We compared neural activity between when M1 fixated on M2's *Face* and when M1 fixated on a white central *Fixation square* (Figure 2D, left) shown on the middle screen (when the middle screen was raised up during inter-session breaks). We used a subset of neurons from days when we presented the *Fixation square* stimuli during the inter-session breaks (178 OFC, 132 dmPFC, 172 ACCg, and 393 BLA cells in total). For each cell, we computed average spike counts over the 500-msec period after the presentation of the central *Fixation square* on trials where M1 successfully fixated on the square for 300 msec. We then performed a Wilcoxon rank sum test ( $p < 0.05$ , two-sided) to compare this spike distribution to average spike counts over the 500-msec period following looking at M2's *Face* to examine the percentage of cells per brain region that showed distinct activity for *Face* vs. *Fixation square* (Figure 2D, top right), both in the central fixation location of M1's view. Lastly, for each brain region, we plotted a Venn diagram to evaluate the overlap between neurons that significantly differentiated *Face* vs. *Object* based on hierarchical ANOVA (see above) and neurons that significantly differentiated *Face* vs. *Fixation square* (Figure 2D, bottom right). A large overlap would mean that activity associated with social discriminability was unlikely driven by the different visual angle between looking at *Face* and *Object*, as many of these cells also showed distinct activity for *Face* and *Fixation square*, both requiring a central gaze fixation.

### Receiver operating characteristic analysis

For each brain area, we compared each neuron's firing rate distribution for pairs of ROIs, including *Face* vs. *Object* (with a matching ROI size; Figure 3A), *Eyes* vs. *Object* (with a matching ROI size; Figure S2B), and *Eyes* vs. *Non-eye Face* (Figure 3B) to perform the receiver operating characteristic (ROC) analysis. For each pairwise comparison, we binned spiking activity in consecutive 10-msec time bins, ranging from 500 msec before to 500 msec after M1's corresponding gaze fixation event onset. For each neuron, we then determined if each time bin had a significant area under the curve (AUC) value by shuffling its firing rates and ROI labels 100 times ( $p < 0.01$ , permutation test). Neurons with significant AUC values for at least 5 consecutive bins were included in further analyses and were sorted based on the first bin with a significant AUC value.

For each pair of ROIs and brain region, we compared the proportion of cells that began discriminating the two ROIs during the pre-gaze epoch ("pre") vs. during post-gaze epoch ("post"). A cell was assigned to the "pre" category if the first time point of at least five consecutive bins from the AUC sequence fell within the pre-gaze epoch, whereas a cell was assigned to the "post" category otherwise. For each ROI pair and brain area, we performed a Chi-square test to compare the relative proportions of "pre" vs. "post" cells.

Similarly, we compared the proportions of cells that fired more for the first ROI in a pair than the second ROI (AUC > 0.5, "greater"; red bar to the right of each heatmap in Figures 3A, 3B, and S2B) to the proportions of cells that fired more for the second ROI than the first ROI (AUC < 0.5, "less"; blue bar) using a Chi-square test. A cell was assigned to the "greater" category if the first time point of at least five consecutive bins from AUC sequence had greater activity for the first ROI, whereas a cell was assigned to the "less" category if that first time point had greater activity for the second ROI.

### Time-to-peak analysis

To further investigate the temporal profiles of our data, we examined the time points at which each cell showed peak spiking activity and compared if the peak spiking activity occurred at different times for looking at *Face* vs. *Object* (Figure S3A), *Eyes* vs. *Object* (Figure S3B), and *Eyes* vs. *Non-eye Face* (Figure S3C) in each brain region separately. To do so, we first computed spike counts in 50-msec sliding windows, in 10-msec steps, from 500 msec before to 500 msec after the onset of M1's gaze fixation events. We restricted this analysis to a set of events separated by at least 1-sec period to avoid potential confounds from any type of temporally adjacent gaze fixation events on neural activity – for instance, for a given *Face* event, there were no other ROI-defined events of any type for at least 1 sec. For each neuron and ROI, we averaged the distribution of spike counts over gaze fixation events and detected the time point at which this average was maximal. We then calculated the cumulative proportions of cells with peak spiking activity along the 1-sec period centered on the onset of each type of gaze fixation events and compared the distributions between pairs of ROIs separately for each region using Wilcoxon rank sum test and compare the distributions for each ROI across brain regions using ANOVA.

### Spike latency analysis

In addition to the receiver operating characteristic analysis and time-to-peak analyses, we further computed spike latency separately for each ROI and cell, defined as the earliest time point between 500 msec before and 500 msec after the onset of M1's gaze fixation

events at which the mean firing rate of the cell was more than 4 standard errors different from the mean baseline activity, either higher or lower (Figures S3D–S3F). The baseline means were established separately for each cell by calculating the mean firing rate across all fixations and averaged across the same 1-sec time window. For each region, we computed the cumulative proportions of cell with spike latency along the 1-sec period centered on the onset of each type of gaze fixation events, excluding cells with comparable activity as the baseline throughout the whole time period. We compared the distributions of latency between pairs of ROIs separately for each region using Wilcoxon rank sum test and compare the distributions for each ROI across brain regions using ANOVA.

### Decoding analysis

For each brain region, we trained a max-correlation-coefficient (MCC) pattern classifier (Meyers, 2013; Meyers et al., 2015; Meyers et al., 2018) on neurons' (pseudo-population) firing rates (Munuera et al., 2018) to discriminate between pairs of gaze fixation events, including *Face* vs. *Object* with a matching ROI size (Figure 3C), *Eyes* vs. *Object* with a matching ROI size (Figure S2C), and *Eyes* vs. *Non-eye Face* (Figure 3D). First, neurons were selected from the pool of all available neurons. Neurons that had fewer than 15 trials of a certain type of gaze fixation events were excluded in the corresponding pairwise decoding analysis, which resulted in 195 OFC, 139 dmPFC, 184 ACCg, and 380 BLA cells in total for *Face* vs. *Object*; 89 OFC, 110 dmPFC, 125 ACCg, and 264 BLA cells for *Eyes* vs. *Object*; and 241 OFC, 187 dmPFC, 236 ACCg, and 537 BLA cells for *Eyes* vs. *Non-eye Face*. For each neuron, we then randomly selected firing rates from 15 trials of each type of gaze fixation events involved in the pair-wise decoding. A cross-validation procedure was repeated 15 times. In each repetition, 14 data points from each of the two classes were used as training data and one data point from each class was used for testing the classifier. Specifically, prior to training and testing the classifier, a normalization step was applied by subtracting the mean activity and dividing by standard deviation during the 2 sec around the onset of gaze fixation events for each neuron. This z-score normalization helped ensure that the decoding algorithm could be influenced by all neurons rather than only by those with high firing rates. The steps described above were repeated 100 times to give a smoothed bootstrap-like estimate of the classification accuracy. The classification accuracy is the average over all the bootstrap and cross-validation trials. This procedure was run once to get the true distribution. For the null distribution, it was repeated 1000 times with randomly shuffled ROI labels. A time bin was marked significant when the true decoding accuracy exceeded all the values in the null distribution ( $p < 0.001$ ).

For each pairwise decoding, we calculated the mean classification accuracy for each epoch and region for each iteration to compare the decoding accuracy across time epochs and brain regions. We first compared the classification accuracy during pre-gaze epoch to post-gaze epoch across 100 iterations for each brain region (Wilcoxon sign rank, two-sided). We next compared the classification accuracy between any pair of brain regions across 100 iterations for each time epoch (Wilcoxon rank sum, two-sided). P-values from these two tests were FDR-corrected for each pairwise decoding separately. Finally, to control for any effect of the number of cells on decoding performance, we additionally ran the decoding analysis with the same number of neurons across regions by sub-sampling on each iteration for both the true and null models (across four brain regions: 139 cells for *Face* vs. *Object*, 89 cells for *Eyes* vs. *Object*, and 187 cells for *Eyes* vs. *Non-eye Face*) and observed similar results (Figure S2D). These numbers were chosen based on the lowest number of available cells among the four regions.

### Spike-density maps for different ROIs

To examine spike modulations with respect to the surrounding space of different ROIs, a spatial grid spanning 40 degrees of visual angle in both horizontal and vertical dimensions was constructed, centered on the *Eyes*, *Face*, and *Object* ROIs, separately, with 100 bins in each dimension. Each M1's fixation was assigned to a grid-square based on the centroid of that fixation. For each neuron, the total number of spikes occurring within the 500 msec after each fixation onset was calculated and assigned to the corresponding grid-square. Total spike counts were calculated by summing across all fixations in each grid-square for each neuron and were z-scored and averaged across neurons (Figures 4A and S4).

### Social gaze monitoring modeling analyses

To test if and how neural activity tracks the gaze fixation of self or other, we constructed a stepwise general linear model (GLM) for each cell. This model quantified each neuron's firing rate in relation to two social gaze-related distance variables – 1) Self-distance ( $M1dis$ ), the distance between recorded monkey's gaze position and the center of partner monkey's eyes projected onto the same plane, and 2) Other-distance ( $M2dis$ ), the distance between partner monkey's gaze position and the center of recorded monkey's eyes projected onto the same plane (Equation 1) (Figure 4B). We used `stepwiseglm` function in MATLAB to fit the model with a log link function. By expressing  $\log(\text{firing rate})$  as  $\log\left(\frac{\text{spike count}}{\text{fixation duration}}\right)$ , we obtained the final equation used to fit the model (Equation 2) with the assumption that spike count follows a Poisson distribution, and set  $\log(\text{fixation duration})$  as an offset for each fixation.

$$\log(\text{firing rate}) = \beta_0 + \beta_1 \times \text{Self} - \text{distance} + \beta_2 \times \text{Other} - \text{distance} + \varepsilon \quad (\text{Equation 1})$$

$$\log(\text{spike count}) = \log(\text{fixation duration}) + \beta_0 + \beta_1 \times \text{Self} - \text{distance} + \beta_2 \times \text{Other} - \text{distance} + \varepsilon \quad (\text{Equation 2})$$

To fit the model, we first identified all of M1's fixations in space regardless of where M2 was looking at. For each M1's fixation, we then examined the gaze positions of M2 at 1 Hz resolution. A fixation was dropped if more than 90% of M2's gaze samples were outside 1 degree of visual angle from the centroid of these samples during the period of that M1's fixation. This procedure was to exclude M2's saccades and therefore to ensure that the calculation of mean gaze positions was precise. We further excluded any M1's fixation if its mean gaze position was outside 20 visual degree radius from the center of M2's Eyes to reasonably ensure that M1 was able to monitor where M2 was looking at using his peripheral vision. We used 20 visual degrees based on macaque's ability to make peripheral visual discrimination at this eccentricity in controlled visual behavioral tasks (McAlonan et al., 2008). We applied the same 20 visual degree criterion for M2's fixations so that it would be fair to compare the coefficient across Self-distance and Other-distance. On average, about a few hundreds of fixations were used to fit the model per neuron (mean = 650, median = 518). For each of these fixations, we calculated its duration, the total number of spikes during that duration, as well as Self-distance and Other-distance. For each neuron, stepwise GLM first tested each variable and selected the one that significantly explained the neural data most. It then tested if adding a second variable would significantly improve the model performance until adding a new variable no longer improved the model. Advantages of this method are that it does not depend on the order of variable inputs and does not force a neuron to include both variables.

We plotted single-cell PSTHs by four categories of distance of Self-distance and Other-distance (0–5, 5–10, 10–15, and 15–20 visual degree) and showed both decreasing and increasing modulations (Figure 4C). To better visualize the neural modulation by the distance variables, scatter plots showed the mean activity for each category of distance during the 250 msec after the onset of gaze fixations, that was about the average fixation duration per day (mean = 248 msec and median = 247 msec). At the population level, we calculated the proportion of neurons whose spiking activity was significantly explained by Self-distance and Other-distance (Figure 4D;  $p < 0.05$ ) and compared these proportions within region and across regions using Chi-square test with FDR correction. For neurons that significantly tracked either Self-distance or Other-distance, we examined the distribution of the coefficient of these terms by testing if the median coefficient was significantly different from zero for each brain region (Figure 4E; Wilcoxon sign rank test, two-sided). Lastly, to inspect the quality of model fits, we generated a null distribution of mean and median adjusted  $R^2$  by shuffling each pair of Self-distance and Other-distance across fixations for 100 times for each neuron. For example, for each neuron, we have {spike count 1, spike count 2, spike count 3..., spike count n}, {duration 1, duration 2, duration 3..., duration n}, {self-distance 1, self-distance 2, self-distance 3..., self-distance n} and {other-distance 1, other-distance 2, other-distance 3..., other-distance n} for n fixations. We shuffled pairs of self-distance and other-distance, such that an example iteration of shuffling could result in {self-distance 1, self-distance 4, self-distance 2, ...} and {other-distance 1, other-distance 4, other-distance 2, ...}. And we fit the model again using the same spike count and duration data as in the original data, but the new shuffled Self-distance and Other-distance and repeated this procedure 100 times for each neuron. At the population level, we calculated the mean and median of adjusted  $R^2$  across all neurons in each region for each of these iterations, and compared this null distribution of 100 means and medians to the true mean and median of adjusted  $R^2$  (Figure S5A, permutation test).

To further check that our modeling results were not driven by potential correlated Self-distance and Other-distance from any specific day, we applied the same analyses only using cells from days where binned Self-distance and Other-distance were uncorrelated. As there were hundreds of fixations used in the model for each neuron, to more accurately portray the relationship between Self-distance and Other-distance, we looked at the correlation using binned data. To do that, we first divided M1's fixations from a certain day into 10 groups based on Self-distance (0–2, 2–4, ... 18–20 visual degrees) and calculated the median Self-distance and Other-distance for each group. We plotted these binned Self-distance and Other-distance values across all days (Figure S5B) and calculated the Spearman correlation between the two variables using the binned data for each day individually. The median correlation across all days was 0.48, and two-thirds of the days (28 out of 42 days) had uncorrelated binned Self-distance and Other-distance (Figure S5C;  $p \geq 0.05$ ). We applied the same set of analyses shown above only using neurons from these uncorrelated days and observed similar results (Figures S5D–S5F).

### Mutual eye contact selectivity analyses

To examine the interactive aspects of social gaze, we focused on *Interactive Mutual Gaze* events defined as when both monkeys looked at each other's Eyes simultaneously, as a function of context – that is, agent-specific sequence leading to a mutual eye contact. This resulted in two types of *Mutual Gaze* events, *Self-follow Mutual Gaze* and *Other-follow Mutual Gaze*. We compared *Mutual Gaze* events to non-interactive *Solo Gaze* events, which were defined as when only one monkey in the pair looked at the other's eyes without any reciprocating gaze from the other monkey within at least 2-sec period around that event. To correct the discontinuity of an event when monkeys abruptly broke fixation, we smoothed the gaze vector by filling gaps between fixations less than 30 msec apart. Additionally, we excluded *Mutual Gaze* events shorter than 50 msec. Behaviorally, we calculated the proportion of *Self-follow* and *Other-follow Mutual Gaze* events for each day (Figure 5B, left), the average duration of *Mutual Gaze* and *Solo Gaze* in general (Figure 5B, middle), as well as behavioral latency (Figure 5B, right), measured as the time for the follower monkey to look at the eyes of the other monkey who initiated the mutual eye contact.

To test if and how neurons discriminated *Mutual Gaze* from *Solo Gaze* events, for each neuron, we compared spiking activity associated with *Self-follow Mutual Gaze* to *Self Solo Gaze* aligned to the time of M1 looking at M2's eyes, as well as activity associated with *Other-follow Mutual Gaze* to *Other Solo Gaze* aligned to the time of M2 looking at M1's eyes (Figures 5C, S6A, and S6B), using two-sided Wilcoxon rank sum tests in 10-msec time bins. This approach ensured that across the two conditions compared, the same

individual was looking at the eyes of the other monkey on and after time zero. Therefore, the only difference was if the other monkey was already looking at this individual's eyes (*Interactive Mutual Gaze*) or not (*Solo Gaze*) beforehand. Further, to reasonably ensure that the recorded monkey was able to see in the periphery where the partner monkey was looking at, we selected gaze fixation events when M1's gaze positions were within 20 visual degree radius from the center of M2's Eyes ROI at least once during the time when M2 looked at M1 (noted as 'M1 gaze criterion' in [Figures S6A](#) and [S6B](#)). For example, for *Self-follow Mutual Gaze*, we analyzed events when M1's gaze positions were within 20 visual degrees at any time point during the time when M2 was looking at M1's eyes prior to time zero when M1 shifted gaze to look at M2's eyes ([Figure S6A](#)). Similarly, for *Other Solo Gaze*, we analyzed events when M1's gaze positions were within 20 visual degrees at any time point after time zero during *Other Solo Gaze* events ([Figure S6B](#)).

At the population level, we calculated the proportion of cells per brain region that showed distinct activity for 1) *Self-follow Mutual Gaze* vs. *Self Solo Gaze* selectively (*Self-follow*), 2) *Other-follow Mutual Gaze* vs. *Other Solo Gaze* selectively (*Other-follow*), or 3) both comparisons (*Both*) for at least 5 consecutive bins during the 500 msec after event onset ([Figure 5E](#)). For each brain region, we compared the proportions of significant cells with selectivity for *Self-follow*, *Other-follow*, and *Both* by using pair-wise Chi-square test (FDR-corrected). Lastly, for each combination of context and brain region, we compared the proportion of significant cells that fired more for *Mutual Gaze* to those that fired more for corresponding *Solo Gaze*.

To further examine the temporal profiles of neurons in the four regions for *Interactive Mutual Gaze* events, we examined the time points when neurons exhibited peak spiking activity for *Self-follow* and *Other-follow Mutual Gaze* events separately. We first computed spike counts in 10-msec sliding windows, with 10-msec steps, from the onset to 500 msec after the onset of *Interactive Mutual Gaze* events. For each neuron, we averaged the distribution of spike counts over *Self-follow* and *Other-follow Mutual Gaze* events separately and detected the time point at which the average was maximal ([Figures S6C](#) and [S6D](#)). We then calculated the cumulative proportions of cells that exhibited peak spiking activity along the 500-msec period for each brain region and compared the distributions between pairs of regions using Wilcoxon rank sum test.

### Overlap of social gaze interaction functions

To examine the overlap of individual cells involved in the three key signatures of social gaze interaction (social discriminability, social gaze monitoring, and mutual eye contact selectivity; [Figure 6A](#)), we calculated the proportion of cells in each brain region that were involved in none, one, two, or all three functions ([Figures 6B](#) and [6C](#)). Across the four brain regions, we compared the proportion of cells involved in only one function and the proportion of cells involved in at least two functions using Chi-square test with FDR correction. In addition, we compared these two proportions of cells within each brain region. Lastly, we further examined the relationship between social gaze monitoring and mutual eye contact selectivity, the two functions that were specifically critical for social gaze exchanges. For each brain region, we first calculated the proportion of cells with mutual eye contact selectivity that were involved in social gaze monitoring in general, by either tracking Self-distance or Other-distance. We compared each of these proportions to 50% and compared across these proportions using Chi-square test with FDR correction ([Figure S6E](#)). Then, for each region, we calculated the proportion of cells with mutual eye contact selectivity that also significantly tracked Other-distance specifically and compared each of these proportions to 50% and compared across these proportions ([Figure S6F](#)).

**Neuron, Volume 110**

**Supplemental information**

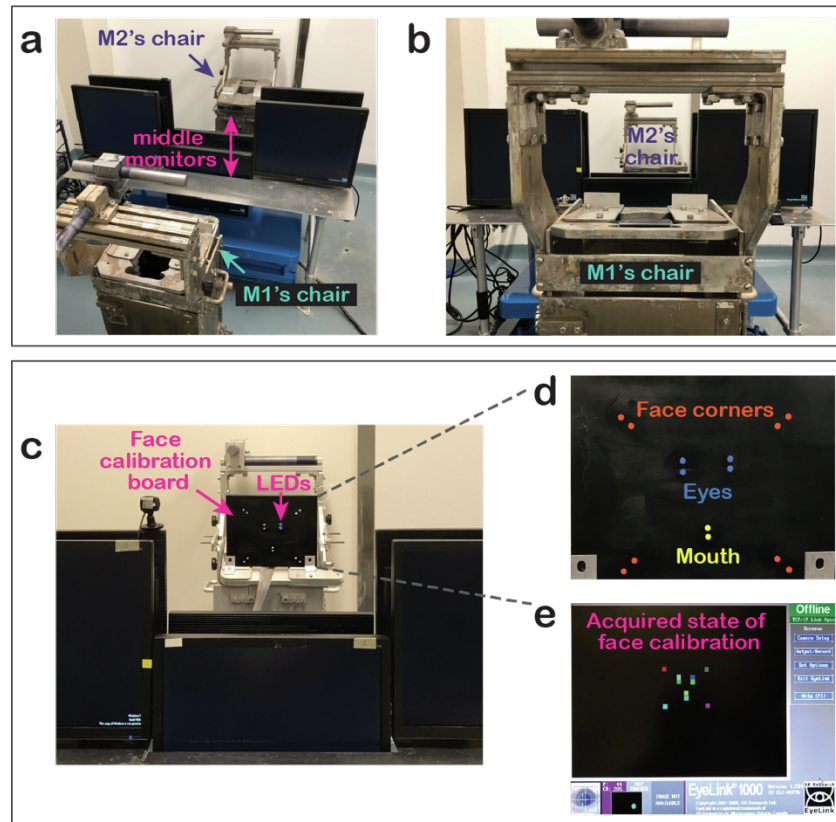
**Widespread implementations  
of interactive social gaze neurons  
in the primate prefrontal-amygdala networks**

**Olga Dal Monte, Siqu Fan, Nicholas A. Fagan, Cheng-Chi J. Chu, Michael B. Zhou, Philip T. Putnam, Amrita R. Nair, and Steve W.C. Chang**



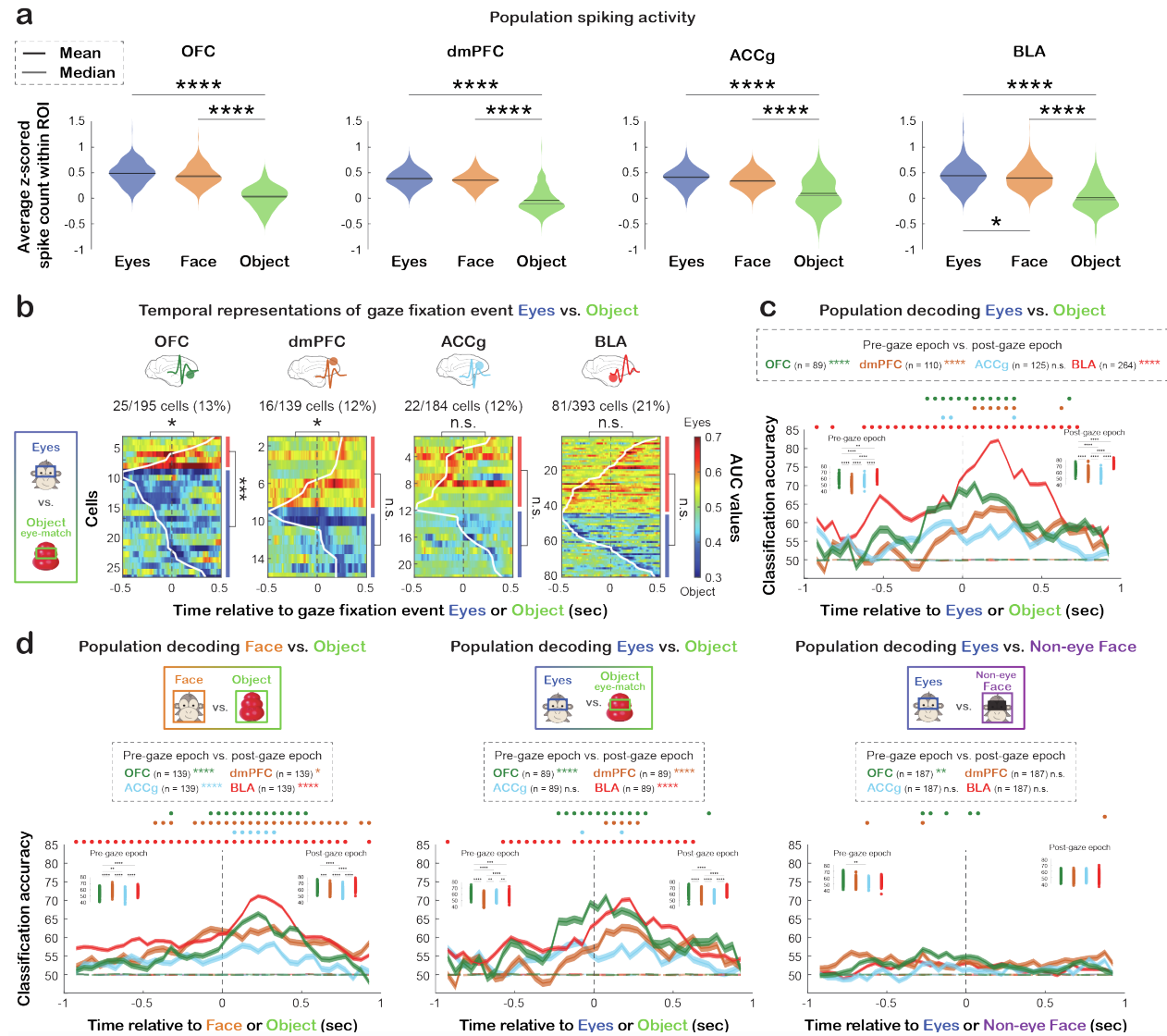
## Supplementary Information

### Supplementary Figure 1



**Figure S1. Experimental setup and face calibration board, related to Figure 1.** (a–b) The experimental setting for live social gaze interaction where a pair of monkeys sat in primate chairs facing each other. The two middle monitors could be lowered down or raised up by using a remote hydraulic system so that the monkeys were able to or not able to see each other. (c–d) Customized face calibration LED board for face calibration where LED lights were aligned to a monkey's eyes, mouth, and the four corners of the face. Two sets of LED lights were built to fit two different sizes of monkey faces. The different colors in **d** are only for illustrative purpose. The LED lights always displayed the same color in reality. (e) An example state of acquired face calibration, in which each colored square represents an acquired mapping between gaze position and one of the LED positions on the face calibration board.

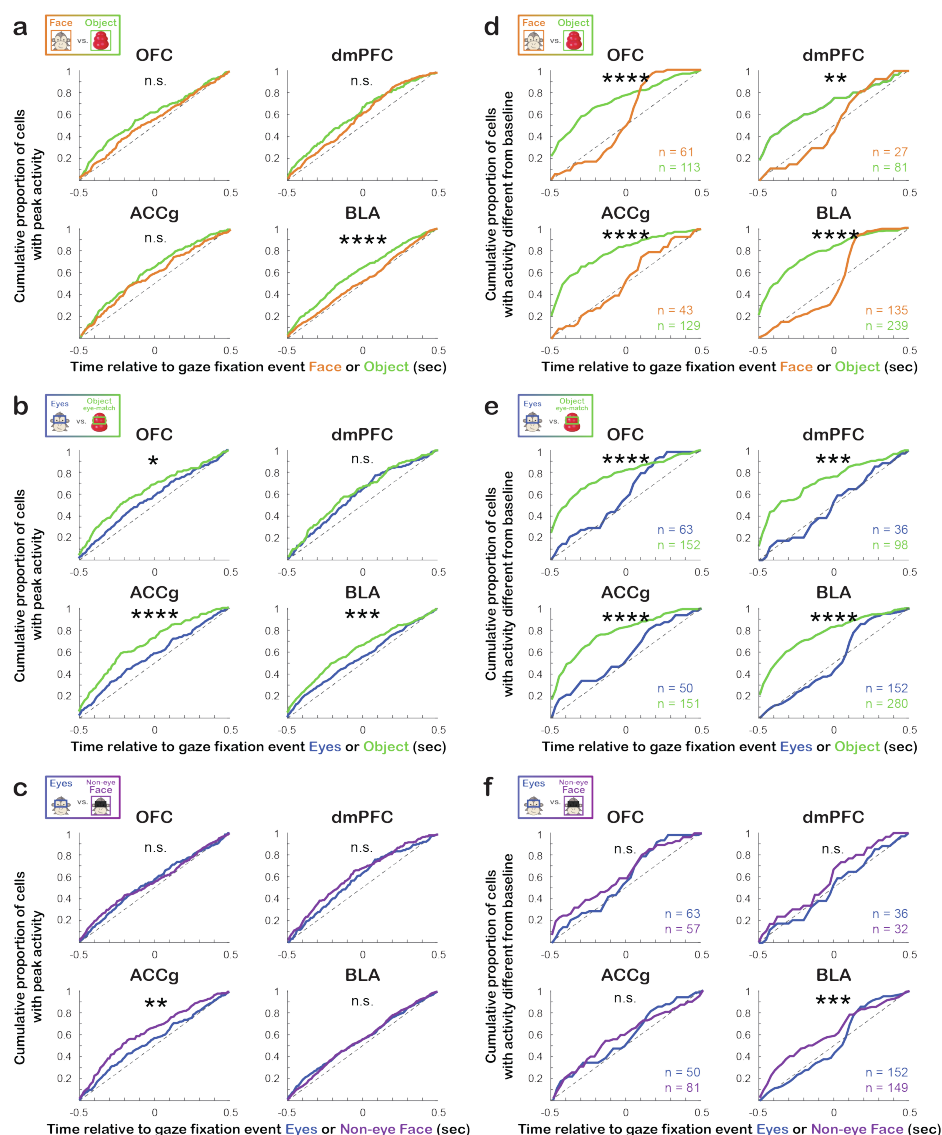
## Supplementary Figure 2



**Figure S2. Additional analysis of population spiking activity, temporal representations and population decoding of looking at *Eyes* vs. *Object*, as well as additional analyses of population decoding using matching number of cells across regions, related to Figure 2 and Figure 3. (a)** Distributions of z-scored spike counts for looking at *Eyes*, *Face*, and *Object*. At the population level, all four brain areas exhibited greater mean activity when looking at *Eyes* and *Face*, compared to *Object* (all  $p < 0.0001$ , Tukey test), and BLA also showed greater mean activity for *Eyes* than *Face* ( $p = 0.04$ , Tukey test). \*  $p < 0.05$ , \*\*\*\*  $p < 0.0001$ , two-way ANOVA, Tukey test. **(b)** Temporal profiles of spiking activity for *Eyes* vs. *Object* with matching ROI sizes. Same format as Fig. 3a–b. The data are aligned to the time of gaze fixation event onset with each row representing a cell sorted based on the first bin with significant AUC (white contour). Warm colors indicate greater activity for looking at *Eyes* ( $AUC > 0.5$ ), whereas cold colors indicate greater activity for *Object* ( $AUC < 0.5$ ). The asterisks on the top of each heatmap indicate the comparisons of the proportions of cells that began discriminating *Eyes* from *Object* during the pre-gaze epoch vs. post-gaze epoch. To the right of each heatmap, the red bar represents the proportion of cells with

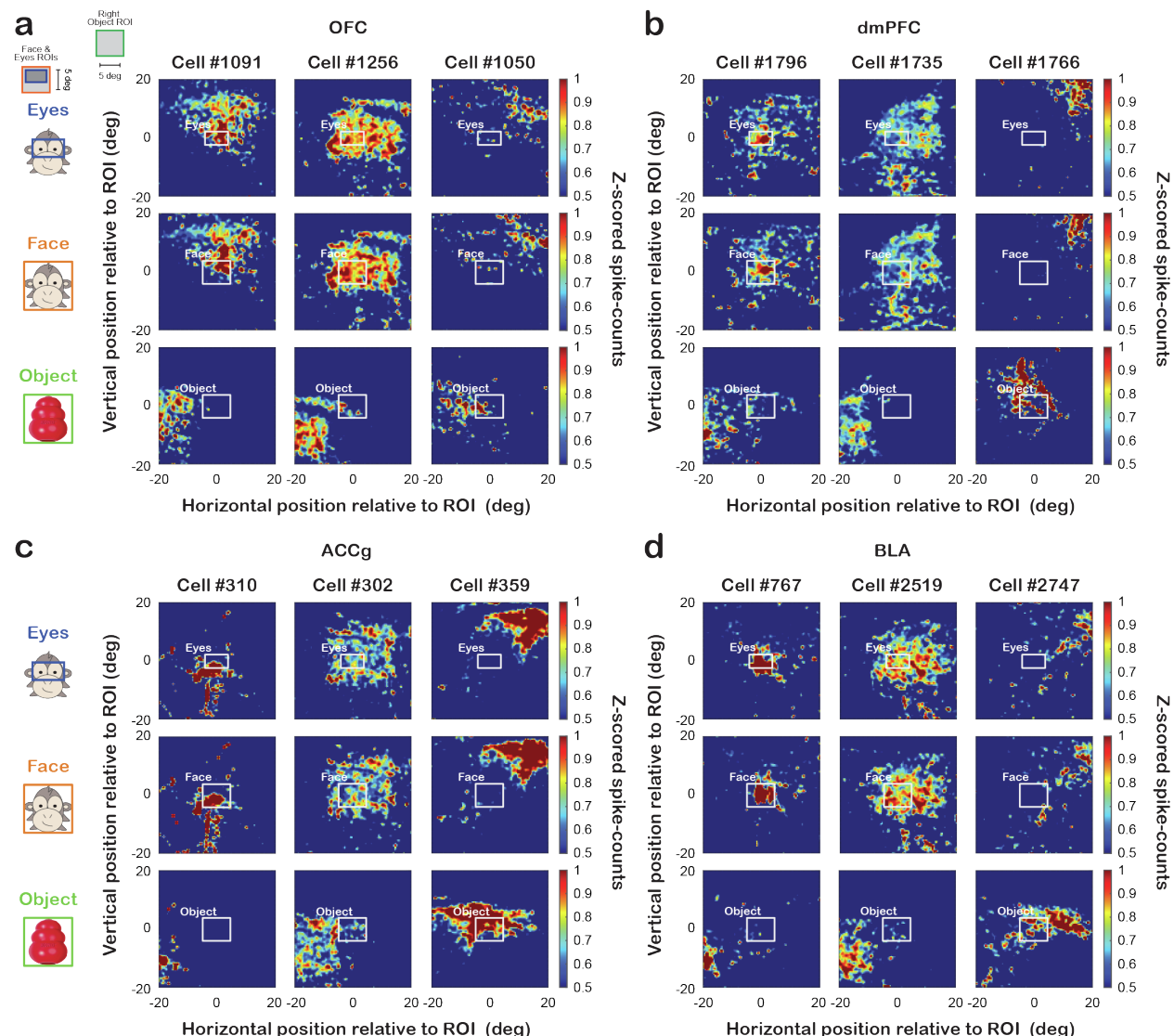
greater activity for *Eyes* and the blue bar for greater activity for *Object*. \*  $p < 0.05$ , \*\*\*  $p < 0.001$ , n.s, not significant, Chi-square test, FDR-corrected. **(c)** Population decoding accuracy for *Eyes* vs. *Object* with matching ROI sizes in OFC (green), dmPFC (brown), ACCg (blue), and BLA (red), same format as **Fig. 3c–d**. Real data are shown in solid lines and empirically derived null data are in dotted lines. Circles at the top indicate the time bins with decoding accuracy significantly higher than the null in corresponding colors ( $p < 0.001$ , permutation test). For each brain region, asterisks next to the number of cells shown in the box indicate the significance of comparing classification accuracy between the pre-gaze epoch and the post-gaze epoch (Wilcoxon sign rank test, two-sided, FDR-corrected). \*\*\*\*  $p < 0.0001$ , n.s, not significant. Comparisons of classification accuracy across regions for each time epoch are shown in the inset plots (Wilcoxon rank sum test, two-sided, FDR-corrected). Each data point represents the median classification accuracy of an iteration. \*\*  $p < 0.01$ , \*\*\*\*  $p < 0.0001$ , n.s, not significant. **(d)** Population decoding accuracy for *Face* vs. *Object* with matching ROI size (left,  $n = 139$ ), *Eyes* vs. *Object* with matching ROI size (middle,  $n = 89$ ), and *Eyes* vs. *Non-eye Face* (right,  $n = 187$ ) using matching number of OFC, dmPFC, ACCg, and BLA cells (STAR Methods). Same format as **(c)**. \*  $p < 0.05$ , \*\*  $p < 0.01$ , \*\*\*  $p < 0.001$ , \*\*\*\*  $p < 0.0001$ , n.s, not significant.

# Supplementary Figure 3



**Figure S3. Additional analyses of temporal profiles of spike activity during social gaze fixation events, related to Figure 3.** **a–c**, Cumulative proportions of cells with peak spiking activity that occurred at different time points during the 1-sec period centered on looking at *Face* (orange) and *Object* (green) with matching ROI sizes (**a**), *Eyes* (blue) and *Object* with matching ROI sizes (**b**), as well as *Eyes* and *Non-eye Face* (purple) (**c**). Differences in the cumulative distributions between pairs of ROIs are shown as: \*  $p < 0.05$ , \*\*  $p < 0.01$ , \*\*\*  $p < 0.001$ , \*\*\*\*  $p < 0.0001$ , n.s., not significant, Wilcoxon rank sum test, two-sided. **d–f**, Cumulative proportions of cells that began to show differentiated activity from the baseline at different time points during the 1-sec period centered around looking at *Face* and *Object* with matching ROI sizes (**d**), *Eyes* and *Object* with matching ROI sizes (**e**), and *Eyes* and *Non-eye Face* (**f**). Numbers (n) shown on the plots represent the number of cells involved in this analysis that showed differentiated activity from the baseline within the 1-sec period. Differences in the cumulative distributions between pairs of ROIs are shown as: \*\*  $p < 0.01$ , \*\*\*  $p < 0.001$ , \*\*\*\*  $p < 0.0001$ , n.s., not significant, Wilcoxon rank sum test, two-sided.

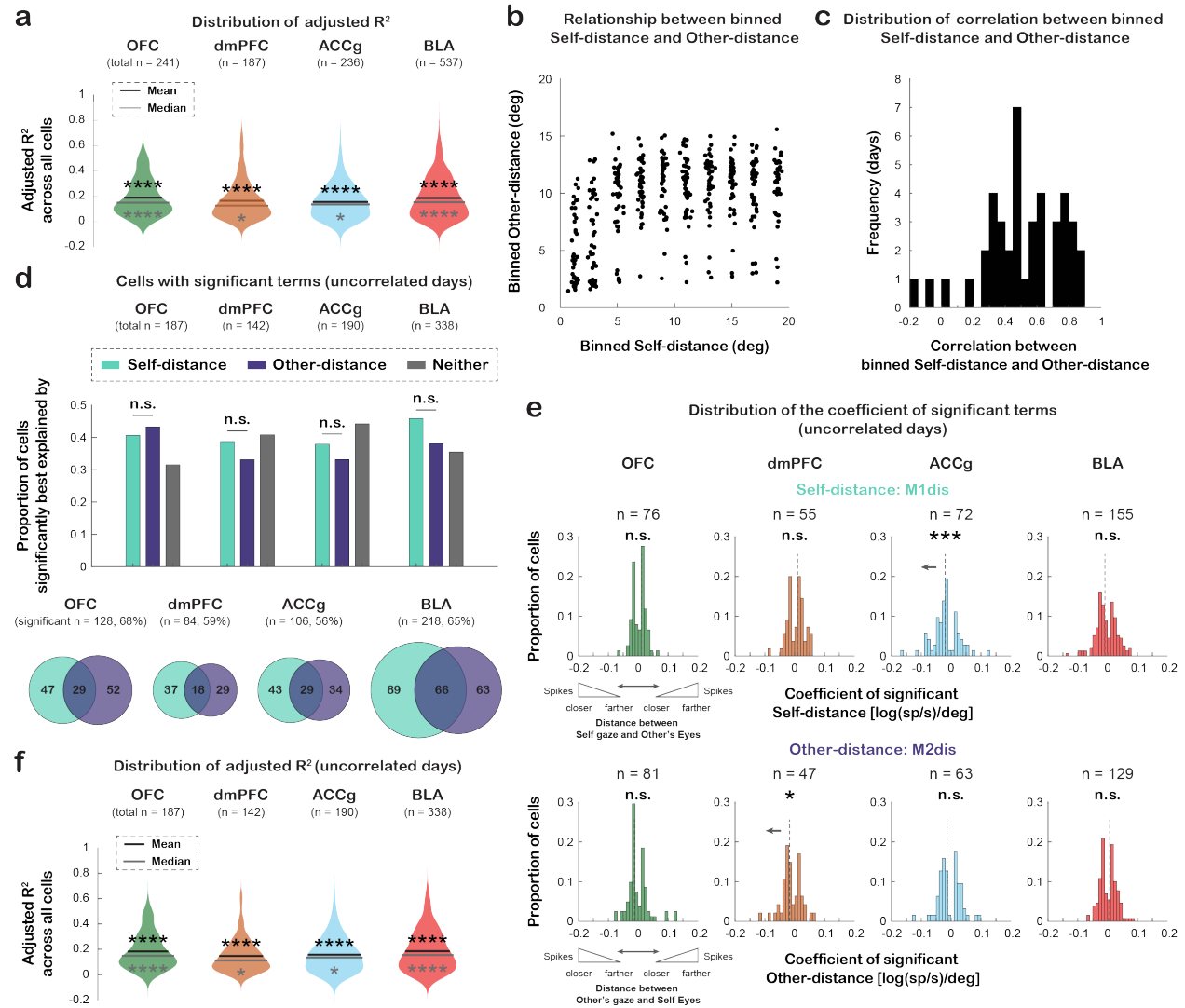
## Supplementary Figure 4



**Figure S4. Single-cell examples of spike density maps for *Eyes*, *Face*, and *Object* ROIs, related to Figure 4.** (a–d), Z-scored spike density heatmaps of three example cells from each brain region, OFC (a), dmPFC (b), ACCg (c), and BLA (d), based on recorded monkey's gaze positions relative to the center of partner monkey's *Eyes* (first row), *Face* (second row) and *Object* (last row). Top left inset, the layout of the setup for reference. Some cells increased activity selectively when fixating within *Eyes* or *Face*, but not *Object* (first column), while others did so in a more spatially distributed manner (second column). Another group of cells fired more selectively for fixations closer to *Object* (third column).



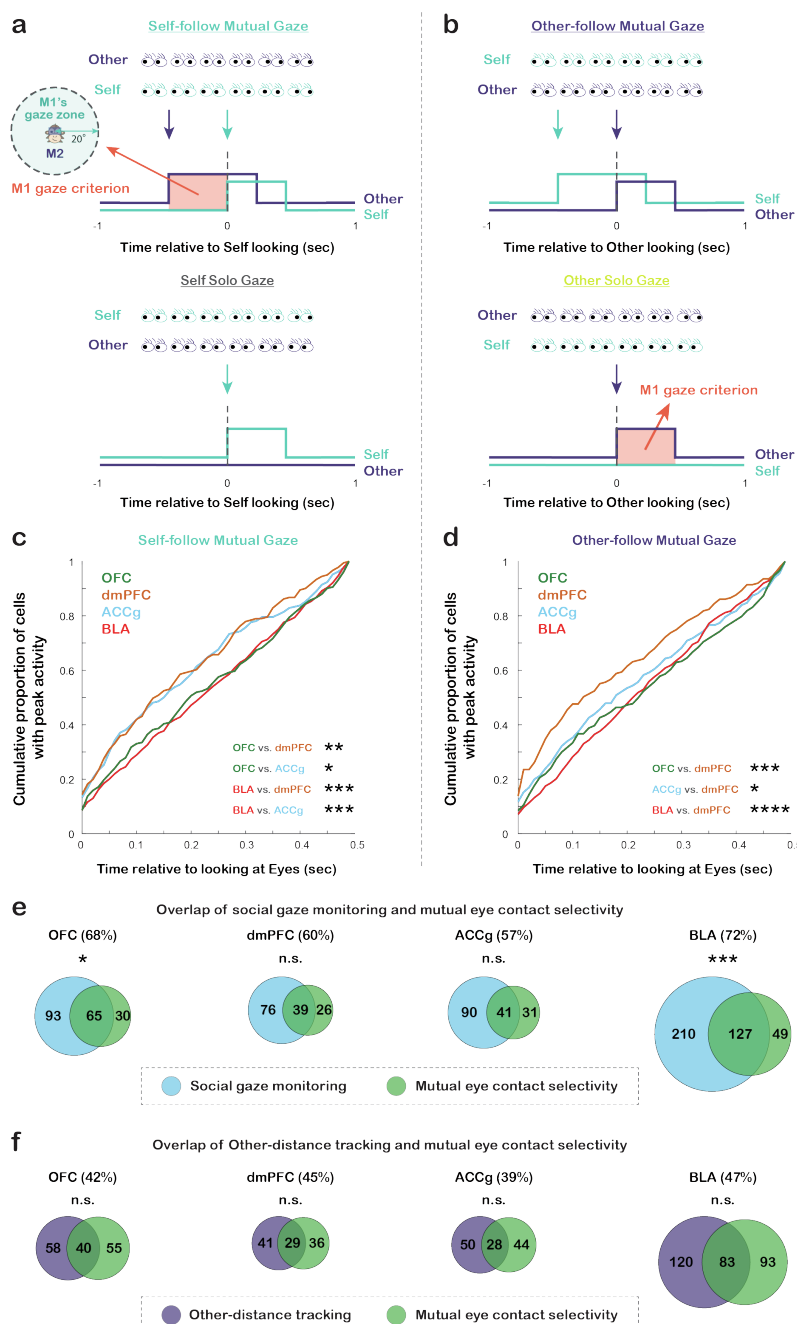
## Supplementary Figure 5



**Figure S5. Additional analyses on social gaze monitoring, related to Figure 4.** (a) Distributions of adjusted  $R^2$  of all cells in each region. The real mean and median adjusted  $R^2$  was compared to the null distribution of mean and median adjusted  $R^2$  for each region (mean shown by black lines, always greater,  $p = 0$  for all regions; median shown by gray lines,  $p < 0.03$  for all regions, permutation test). \*  $p < 0.05$ , \*\*\*\*  $p = 0$ . (b) Relationship between binned Self-distance and Other-distance across all days (STAR Methods). (c) Distribution of correlation between binned Self-distance and Other-distance across all days. The median correlation is 0.48. Two-thirds of days (28 out of 42 days) had uncorrelated binned Self-distance and Other-distance. (d) Proportions of cells in each region from uncorrelated days whose activity significantly tracked Self-distance (mint), Other-distance (purple), or neither (gray), shown in both bar plots and Venn diagrams. All four areas contained comparable proportions of cells that significantly tracked Self-distance and Other-distance (all  $\chi^2 < 3.80$ ,  $p > 0.30$ ; Chi-square test, FDR-corrected). Moreover, there was no regional difference in the proportion of cells that significantly tracked Self-distance ( $\chi^2 = 4.13$  and  $p = 0.47$ , FDR-corrected) or Other-distance ( $\chi^2 = 5.46$  and  $p = 0.42$ ). n.s., not significant, Chi-square test with FDR

correction. (e) Distribution of coefficient of neurons from uncorrelated days that significantly tracked Self-distance (top) or Other-distance (bottom). ACCg showed a population bias towards a negative coefficient of Self-distance ( $p < 0.001$ , Wilcoxon sign-rank test, two-sided), whereas dmPFC showed a bias towards a negative coefficient of Other-distance ( $p = 0.03$ , Wilcoxon sign-rank test). \*  $p < 0.05$ , \*\*\*  $p < 0.001$ , n.s., not significant, Wilcoxon sign-rank test, two-sided. (f) Distributions of adjusted  $R^2$  of all cells in each region from uncorrelated days. The real mean and median adjusted  $R^2$  was compared to the null distribution of mean and median adjusted  $R^2$  for each region (mean shown by black lines, always greater,  $p = 0$  for all regions; median shown by gray lines,  $p < 0.02$  for all regions, permutation test). \*  $p < 0.05$ , \*\*\*\*  $p = 0$ .

## Supplementary Figure 6



**Figure S6. Illustrative diagrams for neural analyses of *Interactive Mutual Gaze* and *Solo Gaze*, temporal profiles of *Interactive Mutual Gaze*, and overlap between neurons involved in social gaze monitoring and mutual eye contact, related to Figure 5 and Figure 6.** (a) For each cell, spiking activity associated with *Self-follow Mutual Gaze* (top) was compared to *Self Solo Gaze* (bottom), both aligned to the time of M1(self) looking at M2's (other) eyes. (b) Similarly, spiking activity associated with *Other-follow Mutual Gaze* (top) was compared to *Other Solo Gaze* (bottom), both aligned to the time of M2 looking at M1's eyes. The time segment marked in orange represents the period to which we applied a gaze criterion for M1 (STAR Methods). (c) Cumulative proportion of cells in each brain region that exhibited

peak spiking activity at different time points following the onset of *Self-follow Mutual Gaze* events. OFC and BLA populations showed peak activity later compared to dmPFC and ACCg populations after the onset of *Self-follow Mutual Gaze* events (OFC vs. dmPFC:  $p < 0.005$ ; OFC vs. ACCg:  $p = 0.01$ ; BLA vs. dmPFC:  $p < 0.001$ ; BLA vs. ACCg:  $p < 0.001$ ; both  $p > 0.7$  for the other two comparisons, Wilcoxon rank sum test, two-sided). \*  $p < 0.05$ , \*\*  $p < 0.01$ , \*\*\*  $p < 0.001$ ; Wilcoxon rank sum test, two-sided. (d) Cumulative proportion of cells in each brain region that exhibited peak spiking activity at different time points following the onset of *Other-follow Mutual Gaze* events. OFC, ACCg, and BLA populations showed peak activity later compared dmPFC population after the onset of *Other-follow Mutual Gaze* events (OFC vs. dmPFC:  $p < 0.001$ ; ACCg vs. dmPFC:  $p = 0.02$ ; BLA vs. dmPFC:  $p < 0.0001$ ; all  $p > 0.11$  for the other comparisons, Wilcoxon rank sum test, two-sided). \*  $p < 0.05$ , \*\*\*  $p < 0.001$ , \*\*\*\*  $p < 0.0001$ ; Wilcoxon rank sum test, two-sided. (e) Proportion of cells with mutual eye contact selectivity that were also involved in social gaze monitoring by significantly tracking either Self-distance or Other-distance. These proportions were consistently greater than 50% in all four regions and showed no regional difference ( $\chi^2 = 6.88$ ,  $p = 0.13$ , Chi-square test, FDR-corrected). Particularly, more than half of cells with mutual eye contact selectivity in OFC and BLA significantly tracked either Self-distance or Other-distance ( $\chi^2 = 5.93$ ,  $p = 0.04$ , and  $\chi^2 = 17.26$ ,  $p < 0.0005$ , respectively, Chi-square test compared to 50%, FDR-corrected), whereas about half of cells with mutual eye contact selectivity in dmPFC and ACCg tracked either distance (both  $\chi^2 < 0.95$ ,  $p > 0.41$ , compared to 50%, FDR-corrected). (f) Proportion of cells with mutual eye contact selectivity that also significantly tracked Other-distance specifically. About half of cells with mutual eye contact selectivity in these regions significantly tracked Other-distance (all  $\chi^2 < 1.38$ ,  $p > 0.66$ , Chi-square test compared to 50%, FDR-corrected), suggesting that many cells that encoded mutual eye contact tracked where partner monkey looked relative to oneself, and there was no regional difference in such proportions ( $\chi^2 = 1.62$ ,  $p = 0.67$ , FDR-corrected).